

**The General Theory of Behavioral Pricing:
Applying Complexity Theory to Incorporate
Heterogeneity and Achieve High-Predictive Validity**

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Abstract

Building behavioral-pricing models-in-contexts enrich one or more goals of science and practice: description, understanding, prediction, and influence/control. The general theory of behavioral strategy includes a set of propositions that describe alternative configurations of decision processes and objectives, contextual features, and beliefs/assessments associating with different outcomes involving specific price-points. This article explicates the propositions and discusses empirical studies which support the general theory. The empirical studies include the use of alternative data collection and analytically tools including true field experiments, think aloud methods, long interviews, ethnographic decision tree modeling, and building and testing algorithms (e.g., qualitative comparative analysis). The general theory of behavioral pricing involves the blending cognitive science, economics, marketing, psychology, and implemented practices in explicit contexts. Consequently, behavioral pricing theory is distinct from context-free microeconomics, market-driven, and competitor-only price-setting. Capturing and reporting contextually-driven alternative routines to price setting by a compelling set of propositions represents what is particularly new and valuable about the general theory. The general theory serves as a useful foundation for advances in theory and improving pricing practice.

Keywords: behavioral; business-to-business; configuration; empiricism; pricing; theory

INTRODUCTION

Strategy theory has converged on a view that the crucial problem in strategic management is firm heterogeneity—why firms adopt different strategies and structures, why heterogeneity persists, and why competitors perform differently. (Powell, Lovallo, & Fox, 2011, p. 1370)

Powell et al. (2011, p. 1371) go on to define “behavioral strategy” as follows:

“Behavioral strategy merges cognitive and social psychology with strategic management theory and practice. Behavioral strategy aims to bring realistic assumptions about human cognition, emotions, and social behavior to the strategic management of organizations and, thereby, to enrich strategy theory, empirical research, and real-world practice.” “Merges” is the operative word for describing, understanding, predicting, and influencing behavioral strategy and its sub-fields including behavioral pricing.

The focus on capturing heterogeneity, realistic assumptions, and the centrality of the merging proposition builds from the behavioral theory of the firm’s viewing that organizations comprise differentiated subunits with conflicting goals, resources, and time horizons (Cyert and March, 1963). Marketing, pricing, and organizational buying strategies are largely political processes within specific contexts involving coalition building, bargaining, and conflict resolution among representatives of differentiated subunits with conflicting goals, resources, and time horizons (Cyert and March, 1963; Pettigrew, 1974).

However, while including strategy as a political process, behavioral pricing theory goes beyond this perspective to include cognitive science theory and findings especially on how executives transform information into knowledge and how they create and apply highly useful

algorithms (i.e., rules on how-to-decide usually leading to desirable outcomes) in selecting choices outcomes (e.g., specific price-points and increases/decreases in prices). Examples of such cognitive science advances in behavioral pricing in business-to-business contexts include the studies by Morgenroth (1964), Howard and Morgenroth (1968), Joskow (1973), Woodside and Wilson (2000), and Woodside (2003). These B2B studies and additional studies in business-to-consumer contexts (e.g., Woodside, Schpektor, and Xia, 2013) support the conclusion that the general theory of behavioral pricing is an insightful and useful blending of cognitive science, economics, marketing, psychology, and implemented practices in explicit contexts.

The core contributions of the present study and the general theory of behavioral pricing include explicating and solving the principal dilemma for advancing theory and research on behavioral pricing—that is, the need to generalize beyond the individual case and the need for specificity (reporting the nitty-gritty details necessary for deep understanding that captures the requisite complexity/heterogeneity within the individual case. Solving the dilemma includes embracing several steps possible but rarely taken-in-combination in pricing research; these steps include going into the field to perform “direct research” (Mintzberg, 1979), embracing the major tenets of complexity theory (Byrne, 1998, 2005; Urry, 2005). The major tenets of complexity theory includes the proposition that that multiple paths lead to the same outcome/price, that is, “equifinality” occurs—alternative asymmetric combinations of indicators (i.e., algorithms) are sufficient but no one combination is necessary for predicting the occurrence of a specific pricing decision, and causal asymmetry occurs, that is, indicator configural models that accurately predict a high price-point are not the mirror opposites of the indicator configural models that accurately predict a low price-point.

Another complexity theory proposition is that, “Relationships between variables can be non-linear with abrupt switches occurring, so the same “cause” can, in specific circumstances, produce different effects. (“The Complexity Turn,” Urry, 2005, p. 4). Thus, an increase in customer demand may be an outcome of a price increase “in specific circumstances [contexts]” and an increase in demand may be an outcome of a price decrease in other specific contexts. The same point is relevant for demand decreases and price increases and decreases. The general theory of behavioral pricing includes explicating the specific contexts for the occurrence of all four price-demand relationships: demand increases associating with price increases and decreases and demand decreases associating with price increases and decreases.

The complexity turn to behavioral pricing practice and theory includes the tipping-point tenet as Urry (2005) and Gladwell (2002) describe.

Moreover, if a system passes a particular threshold with minor changes in the controlling variables, switches occur such that a liquid turns into a gas, a large number of apathetic people suddenly tip into a forceful movement for change (Gladwell, 2002). Such tipping points give rise to unexpected structures and events whose properties can be different from the underlying elementary laws. (Urry, 2005, p. 5).

In behavioral pricing models such tipping points frequently involve replacing a negative with a positive response to one issue in string (path) of questions within a given complex configuration of antecedent conditions. Examples of such “causal complexity” (Ragin, 2000) appear in empirical examples later in the present study.

Following this introduction, section two presents the general theory of behavior pricing in the form of the theory's major tenets and by illustrating applications of these tenets in industrial marketing and B2B-service contexts. Section three describes alternative-to-complementary research methods useful for examining the tenets of the general theory and advancing new tenets. Section four concludes with implications for the strategist's workbench in thinking about creating pricing algorithms that are useful in specific contexts.

THE GENERAL THEORY OF BEHAVIOR PRICING

Three major objectives of the general theory include capturing heterogeneity of pricing decisions by marketers and responses to pricing decisions by customers; building isomorphic models of information-in-use within real-life contexts—of marketing and customer organizations participating in price-setting and price-responding (customer price-responses include evaluating, negotiating, and accepting/rejecting proposal and specific price-points of a vendor); and achieving high predictive validity (accuracy) that includes highly accurate predictions via heuristics-in-use by the vendor and the customer in deciding issues relating to setting and accepting/rejecting products/services at different price-points.

Not all pricing researchers value these objectives highly; Joskow (1973) points out that varied criticisms have been made of attempts to construct models of actual decision-making processes. Friedman (1966) argues that it is not a function of economic theory to recreate the real world, but to construct theoretical paradigms that predict well. Joskow (1973) responds to Friedman's perspective with evidence that current (i.e., symmetric-based) models of regulated firms do not predict pricing behavior very well. "In addition, the value of 'as if' models declines as we not only become interested in predicting how firms behave given current structural

interrelationships, but begin to ask questions about structural changes aimed at changing the nature of firm responses. For those interested in public policy analysis regarding regulated [utility] industries, a more detailed understanding of firm decision processes, decision processes of regulatory agencies, and their interrelationship appears to be in order” (Joskow 1973, pp. 119-120). This behavioral theory perspective is relevant for less regulated industries as well—a more detailed understanding is necessary (that is now lacking) of firm pricing-decision processes, customers’ decision processes in evaluating and responding to marketers’ responses to RFQs (request for quotation), and the subsequent process-dynamics—and final prices points offered and accepted/rejected.

In his data collection during 1970-1971 on advancing a behavioral theory of pricing in highly regulated firms, Joskow (1972, 1973) did manage to take the necessary step of doing direct research but his data analysis is limited to symmetric testing via regression modeling. The idea of testing for sufficient but not necessary outcomes via algorithm modeling was advocated more than two decades later by McClelland (1998) and advanced substantially by Charles Ragin in several publications including his masterwork, *Redesigning Social Inquiry*, (2008). Asymmetric theory and analysis of Joskow’s (1972) behavioral pricing data awaits doing. However, Joskow (2015) reports that his Ph.D. dissertation (Joskow 1972) does not include the data and the data are no longer available.

Also unfortunately, the most in-depth, available, behavioral study of firms engaging (i.e., colluding illegally) in setting prices in a business-to-business industry (Eichenwald, 2001) does not provide details with respect to conversations and decisions regarding specific price-points or customers’ responses to the pricing decisions made by the colluding industrial (agricultural chemicals) marketers. The development of such ethnographic pricing models using the price-

collusion original data set awaits the researcher willing to wade into the court records and the FBI (U.S. Federal Bureau of Investigation) files—the individual multiple decision processes and outcomes to these processes that are available over a five-year period represent the data for such a study. Such research on decision processes of price setting and changes in B2B contexts is available rarely and only partially (e.g., Morgenroth, 1965; Howard and Morgenroth, 1968; Woodside and Wilson, 2000).

To capture heterogeneity, the general theory of behavioral pricing does not rely alone on the use of written surveys with fixed-point scales and symmetric statistical tests of observable choices by vendors and customers but includes “direct research” (Mintzberg, 1979) ethnographic tools to record tacit knowledge and cognitive processes preceding the observable choices. These ethnographic tools include participant observation, applications of the think aloud method, historical analysis of documents, and the long interview method (Gladwin, 1980,1982, 1983; McCracken, 1988; Woodside, 2010)—and the use of asymmetric tools such as reporting on the use/value of fast and frugal heuristics (Gigerenzer et al., 1999) as well as qualitative comparative analysis (Ragin, 2008). Direct research is going physically into the context of study to observe, interview, and examine rather than rely principally on data from an internet, mail, or telephone survey that typically involves one executive responding per firm and less than 25 in 100 firms providing useable responses to the fixed-point scales items. Direct research seeks confirmatory evidence from multiple sources having direct knowledge of processes and outcomes of thinking and actions of participants enacting behaviors of interest related to a given context or issue.

While the core tenets of the general theory apply across B2B context and firms in different industries, the tenets’ presentations make use of findings from a specific industrial marketing and buying pricing study (e.g., Woodside and Wilson, 2000). Taking a small step

toward generalization, the theory here describes how the tenets apply to a second study—a study on pricing petroleum at the wholesale level.

The first study (Woodside and Wilson 2000) included multiple rounds of meetings of executives by the researchers at the marketing headquarters of a solvents manufacturer in Houston and long interviews, face-to-face, with four of the manufacturer's customers; the customers interviewed were located in Cleveland, north-central Pennsylvania, and western South Carolina. Each customer interview was ninety minutes; customers were selected that filled certain profiles of interest in the study—configurations of customers with large versus small purchasing requirements for solvents and both aggressive and versus mannered customers; see Woodside and Wilson (2000) for additional details.

Figure 1 is an “ethnographic decision tree model (EDTM)” (Gladwin, 1989) of the marketer's framing and point selection processes for four customers in the study and more than 250 additional customers. EDTMs are suitable for linear programming and for use in testing the predictive accuracy of the algorithms appearing in subroutines in the model. EDTMs are isomorphic representations of reality in the thinking and doing processes of pricing and responding to specific price-points.

While being a complex, heterogeneous model, the thoughts and actions of the product managers and sales representatives in this firm are centered on asking a brief series of questions: how much business does the customer represent (box 2)? How does the customer frame key aspects of his/her firm's relationship with us and our competitors (boxes 3-7)? Which objectives should dominate our response to the customer's response to our proposal (boxes 15 and 16)? For example, if the customer firm is a key account (i.e. large business for the marketer) and the

customer insists on achieving a price reduction, the marketer is likely to respond with a “creative proposal” that includes: first, a low price; second, funding for storage equipment or related facilities at the customer's sites; and third, “price protection” against price increases during some of the contract period. Whether or not such an outcome occurs depends on the marketer's belief that “preferred supplier participation” status was given to the marketer’s firm by from the customer—a euphemism for being awarded the largest share or 100 percent of the customer requirements for solvents.

The following discussion covers the core tenets of the general theory of behavior pricing. While the discussion of each tenet refers to findings in the study by Woodside and Wilson (2000), these tenets are applicable and prevalent for nearly all pricing contexts in business and industrial marketing/purchasing contexts. “High score” in the following discussion refers to a calibrated score in fuzzy or crisp set qualitative comparative analysis (fsQCA, see Ragin, 2008). All QCA calibrated scores range from 0.00 to 1.00. Such calibrated scores indicate the degree of membership in a condition, for example, the score may indicate membership in “high price” with a score of 0.30 being a relatively low score in high price and a score of 0.95 equal to a score of “full membership” in high price. From a practical as well as theoretical perspective, small to medium changes in fuzzy-set calibration reference-points rarely change the substantive impact of findings in studies using QCA (see additional details, see Ragin 2008; Woodside 2013).

1. A case (e.g., one specific price decision among 100+ decisions) with a high score in one antecedent condition is rarely sufficient in associating with a high or low outcome score (e.g., a high price-point).

A few specific combinations of two-plus antecedent conditions are sufficient in identifying with an outcome condition of particular interest (e.g., a high or low price-point) but not a single antecedent condition. Consciously and/or unconsciously decision-makers (DMs) process two-plus antecedent conditions to reach a conclusion, decision, and action.

For example, in Figure 1 the shortest path to an outcome involves asking and answering three questions. In Figure 1 “cost reduction” is a B2B purchasing term that refers to seeking price decreases in purchasing requirements from a supplier; “cost avoidance” refers to seeking price increases less than the industry price inflation rate. Cost reduction is a more aggressive stance some buyers assume than cost avoidance. A “market price” stance is less aggressive than cost avoidance; willing to accept “list price” is the least aggressive purchasing stance.

Figure 1 here.

Related to Figure 1, not all key account customers adopt a highly aggressive stance with respect to price. Consequently, a key account may or may not receive a low price quote or the lowest price quote. A specific price-point in a response to an RFQ depends on the combination of two-plus antecedent conditions. From the perspectives of data analysis and sensemaking, a discussion of net effects and relative sizes of net effects of independent variables provide limited usefulness in comparison to adopting a configural (i.e., recipe or combination) perspective.

2. Decision-makers rarely use all available information in all real-life cognitive processes.

From a “property-space” (Lazarsfeld, 1937) perspective (i.e., identifying every theoretically possible combination of antecedent conditions) all configurations possible theoretically do not occur in practice or in behavioral pricing models. For example, the marketer considers the aggressiveness of customers’ responses to price-points only for key account

customers. The marketer rarely considers how aggressive the customer stands for non-key account customers (e.g., Figure 1 does not include such a path).

Customer price-lowering aggressiveness is a necessary but not sufficient condition for the customer to achieve the lowest priced point that the marketer is willing to offer. See Figure 2. Such a necessary but not sufficient condition for lowering price provides valuable information for customers—being a large requirements (volume) customer who is willing to single-source a purchase requirement with a supplier is insufficient for achieving a high membership score in the outcome condition (i.e., a very low price), in addition such a customer needs to aggressively pursue a lower price.

Figures 2 and 3 here.

Using Boolean algebra, the following configuration identifies a “causal recipe” that is sufficient for the marketer to include a very-low price-point in the response to the RFQ: $K \cdot S \cdot A \geq 0.80$, where K = key (large volume) customer account); S = willing to single-source; A = aggressively pursuing a price-lowering strategy. The mid-level dot (“•”) represents the logical “and” condition in Boolean algebra. A sideways tilde (“~”) represents negation or one minus the membership score, for example, $\sim S = 1 - S$, and represents a membership score in not being willing to single-source. The score equal to or greater than 0.80 indicates for this configuration that such customers have a high membership scores for all three of these antecedent conditions.

For a complex antecedent statement (i.e., the combination of two plus simple antecedent conditions), the total score for the statement is equal to the lowest score among the scores in the configural statement. Thus, a customer having the following scores, $K = 1.00$; $S = 1.00$; and $A = 0.80$ would have a membership score equal to 0.80 for $K \cdot S \cdot A$. See Figure 3 for an XY plot that

shows a pattern indicating high consistency—scores high on X associate with scores high on Y with the exception of one case—customer number 11.

Woodside and Baxter (2013) describes contexts where a very limited number of customers do not fit the general pattern of findings in a study and how to create and test alternative models to explain such instances as case 11. The note at the bottom of Figure 3 describes additional information on case 11 and how to refine the model to account for similar cases. For nearly all individual cases with a configuration of high membership scores for the combination of all three antecedent conditions was sufficient for a very low price in the Woodside and Wilson (2000) study except for one customer firm. This one customer firm (case 11 in Figure 3) is a “contrarian case”. A contrarian case is an individual (e.g., decision or firm) that has an outcome score opposite to a substantial majority of the cases with similar high scores on the antecedent condition. The presence of contrarian cases means that a researcher needs to conduct “an elaborate dialogue of ideas and evidence that leads to a progressive refinement of understanding of the relevant cases and to a more nuanced elaboration of the relevant causal conditions” (Ragin, 2000, p. 1232). Case 11 in Figure 3 was a super-aggressive customer in demanding additional add-on concessions that the industrial marketer labelled, “an asshole” (cf. van Maanen, 1978). Adding the condition, “not an asshole” (i.e., $\sim H$, where the sideways tilde indicates taking the negation and “H” stands for “asshole”) into the configural statement results in a shift to the far left of the XY plot for case 11 in Figure 11 and is a useful explanation as to why case 11 does not have a high outcome associated with the configural statement, $K \cdot S \cdot A$.

3. Decision-makers do not tradeoff high accuracy for low effort but create and use algorithms that are fast, frugal, and accurate/useful in achieving their objectives.

The suggestion implied by Powell, Lovallo, and Fox (2011) that individuals fail to do as well as they can do in deciding and the proposition that DMs tradeoff high accuracy to achieve low effort (Payne, Bettman, and Johnson, 1982) are inaccurate (see Gigerenzer and Brighton, 2009, for evidence and a thorough discussion of these points). Professional B2B marketers and buyers are able to create and use relatively simple heuristics to achieve high accuracy and enable these DMs to achieve their objectives more than is possible by using all the available information and statistical multivariate procedures.

While individuals are limited in their conscious cognitive capacity, *the available evidence does not support a conclusion of lower competence by decision makers* following not using all the information available as symmetric tests as the following perspective implies:

Research in behavioral decision theory (BDT) shows that individuals lack the cognitive capacity to make fully informed and unbiased decisions in complex environments (Kahneman, Slovic, and Tversky, 1982; Payne, Bettman, and Johnson, 1988). To cope with complex judgments and decisions, people use simplifying heuristics that are prone to systematic biases. Decision makers do not maximize the subjective expected utility of total wealth, but focus on deviations from cognitive reference points. BDT has found many applications in the social sciences, including strategic management (Bazerman and Moore, 2008). (Powell, Lovallo, and Fox, 2011)

Gigerenzer and Brighton (2009) provide an extensive review of compelling evidence that simple heuristics (i.e., simple algorithms) using limited amounts of information outperform the symmetric-based statistical models using all information available—when using holdout samples

to test for predictive validity. They conclude, “Heuristics are efficient cognitive processes that ignore information. In contrast to the widely held view that less processing reduces accuracy, the study of heuristics shows that less information, computation, and time can in fact improve accuracy” (Gigerenzer and Brighton, 2009, p. 107). Morgenroth (1964) and Howard and Morgenroth (1968) describe the use of holdout samples for testing for predictive validity and the achievement of high predictive validity for algorithms in B2B pricing decisions.

Gigerenzer and Brighton (2009) describe how, “In the 1970s, the term “heuristic” acquired a different connotation, undergoing a shift from being regarded as a method that makes computers smart to one that explains why people are not smart. Daniel Kahneman, Amos Tversky, and their collaborators published a series of experiments in which people’s reasoning was interpreted as exhibiting fallacies. ‘Heuristics and biases’ became one phrase. It was repeatedly emphasized that heuristics are sometimes good and sometimes bad, but virtually every experiment was designed to show that people violate a law of logic, probability, or some other standard of rationality... Another negative and substantial consequence was that computational models of heuristics, such as lexicographic rules (Fishburn, 1974) and elimination-by-aspects (Tversky, 1972), became replaced by one-word labels: availability, representativeness, and anchoring. These were seen as the mind’s substitutes for rational cognitive procedures. By the end of the 20th century, the use of heuristics became associated with shoddy mental software, generating three widespread misconceptions: (1) heuristics are always second-best; (2) we use heuristics only because of our cognitive limitations; (3) more information, more computation, and more time would always be better” (Gigerenzer and Brighton, 2009, p. 109).

Gigerenzer and Brighton (2009) show how multiple regression analysis (MRA) and additional symmetric statistical tests outperform simple algorithms for fit validity but the opposite holds for predictive validity (via cross-validation with holdout samples). In cross-validation a model is fitted to one half of the data and tested on the other half and vice versa.

Test of sufficiency models in industrial pricing context support the conclusion that simple heuristics provide high validity in predicting decision choices. Given that the proof of a model's worth lies in predictive validity, algorithm models such as the model appearing in Figure 1 need to be tested on fresh data—data not used in creating the model.

In a behavioral-pricing research example, in a study creating and using simple heuristics in a B2B pricing context, Morgenroth (1964, p. 21) reported, “To determine its predictive accuracy [of the behavioral pricing model] fresh data were introduced into the [whole pricing algorithm] model. From a series of cabinets in the office of the division one file drawer in each cabinet was haphazardly chosen. The cabinets contained pricing data and decisions of the division over a six-year period. A systematic sample of every tenth filing was taken. The filings were arranged internally in chronological order, with the date that a competitor's move was initially made (the triggering) serving as the specific criterion of order. This sample yielded 32 decisions which were compared with the decisions predicted by the model... Agreement existed in all cases tried. Hence the hypothesis that the model can predict the executive's decision was not disconfirmed by the tests.”

Unfortunately, neither Morgenroth (1964) nor Woodside and Wilson (2000) provide a side-by-side comparison of MRA and QCA tests for predictive validity in B2B contexts. Woodside and Wilson (2000) also do not report testing for predictive validity using a holdout

(fresh) sample of customer cases. Thus, the evidence supporting higher predictive validity for algorithms versus MRA models is not conclusive in the context of pricing in B2B contexts—but the studies by Gigerenzer and colleagues (Gigerenzer & Selten, 2001; Gigerenzer, Todd, & the ABC Research Group, 1999) offer consistent findings that algorithms created by biased minds provide more accurate models in predicting outcomes than the use of MRA and models that maximize subjective expected utility; additional field studies using both symmetric (e.g., MRA) and asymmetric tests (e.g., QCA) are necessary to confirm this claim.

4. Necessary but insufficient conditions (NBICs) are always present in behavioral pricing but often are unreported.

Both marketers and buyers do not think to report on NBICs that researchers may find of great interest for advancing theory and practice. NBICs include antecedents that appear in a limited number of branches in an ethnographic decision tree model such as the one appearing in Figure 1 as well as antecedents that pricing decision participants fail to mention and researchers fail to ask about.

Information on both types of NBICs can be learned by asking participants to use “the think aloud method” (van Someren, Barnard, & Sandberg, 1994) in responding to different highly-relevant pricing scenario-problems. Such scenario-problems can be presented to participants in the form of paragraphs and/or choice and conjoint experiments. In one instance of doing so, a buyer announced, “I would never buy from a supplier I never heard of.” “Buyer awareness of the supplier” is a seemingly obvious NBIC that did not occur in the study before hearing this oral remark by a purchasing agent.

NBICs are often put forth explicitly in marketers' and buyers' documents and face-to-face statements as well as appearing without warning in long interviews. The second category of NBICs represents one form of "tacit knowledge" (Nonaka, 1994; Polyani 1958/2002). Tacit knowledge is unconscious and semi-conscious beliefs—"the type of knowledge that you gain through personal experience of working in an organization, but that is not written down and is difficult to share" (FT Lexicon, 2013).

5. Participants in setting price and responding to a price-point use neither equally weighted or unequally weighted conditions in compensatory rules when crafting a price-point or responding to a price-point—marketers and buyers make use of conditional statements.

Examples of the conditional statements with respect to price-points that marketers use appear in Figure 4 and below in Figure 7. These conditional statements refer to specific contexts and require asymmetric, rather than symmetric, test of their efficacy, that is, for high sufficiency—whereby low outcome scores associate with both low and high outcome scores, only high scores on the path in the statement associates with a high score for the outcome condition. A simple antecedent condition may have a statistically significant positive relationship with price for all cases while at the same time have a highly negative association with price for several individual cases.

Consequently, the study of how participants weight the importance of simple antecedent conditions and whether or not a series of simple antecedent conditions each have a significant positive or negative influence on price is not very informative. For example, the positive impact of customer aggressiveness on lowering price changes to an apparent negative impact if the

customer scores high on being an asshole. Useful accurate interpreting of what is happening depends on focusing on multiple configurations (paths) of complex antecedent conditions.

Figure 4 includes the main paths (i.e., configurations or recipes) that appear in Figure 1. The findings in both Figures 1 and 4 illustrate the tenet that a marketer may apply price-increasing and price-decreasing strategies for the same B2B product/service for different customers, strategies that do not depend exclusively on the buyers' purchase quantities—the implementation of quantity discount sizes depends on the presence and absence of additional antecedents in the configurations.

6. Average price increase or decrease across all customers provides insufficient information for advancing theory because price changes are contingent on several complex antecedent conditions—monthly or annual prices may increase on average for most customers but decrease for a substantial minority, while some customers receive the same price quote as one given last year.

Figure 5 illustrates this sixth tenet for data from the Woodside and Wilson (2000 study—not appearing in their 2000 report. Figure 5 shows most customers receiving price increases of varying amounts contingent on the membership score of a combination of three antecedent conditions. However, customers with high scores on all three antecedent conditions (location B in Figure 5) receive substantial price decreases.

Figure 5 here.

Customers knowing their configural location within such three- to five-sided dimensions are more likely to more able to create effective strategies to reduce price increases or even gain

price decreases than customers without such knowledge. One strategy planning take-away is that an average price increase rarely applies to all customers.

7. Equifinality occurs: more than one configuration leads to the same solution (outcome), that is, a specific price-point.

For example, several routes lead to outcomes 11 and 12 in Figure 1. Behavioral pricing theory and research includes observations of usually two-to-five combinations of complex antecedent conditions that lead to the same outcome.

The findings from the wholesale pricing study by Morgenroth (1964) and Howard and Morgenroth (1968) illustrate tenet 7 vividly. Figure 6 summarizes their behavioral pricing model in an ethnographic decision tree diagram. The model includes three outcomes: an increase in price (top-third of Figure 6), a price decrease (bottom two-thirds of Figure 6) and no change in price (box 1) in Figure 6.

Figure 6 here.

Figure 6 looks complex at first blush but examining a few paths in model signals that such isomorphic models are easy-to-grasp. The shortest path in Figure 6 appears at the top of Figure 7—makes no change in our (X) price if the competitor's (O) price remains the same as our price. Price increases are less complex than price decreases in this model because the market has few competitors and demand is inelastic; consequently if O increases its price, then X can increase price and profits for both will increase. Thus, the second path in Figure 7, as appearing in Figure 6, includes boxes 1-2-3-4-5 for such a price increase by O and then by X.

Price decreases in Figure 6 and 7 are more complex than price increases because firm X wants to limit the possibility of a price war between X and Y. Additional antecedent conditions are activated for price decreases that do not appear for price increases—such as information on the market shares for O and X in the local and nearby markets (boxes 9 and 10 in Figure 6). This point illustrates the eighth tenet.

Figure 7 here.

8. Causal asymmetry occurs: the explanations for price increases are not the mirror opposites of the explanations for price decreases—different complex configurations sometimes having different simple antecedent conditions occur for different outcomes in behavioral pricing.

Fiss (2011), Ragin (2008), and Woodside (2013) all stress the reality of causal asymmetry. “While a correlational understanding of causality implies causal symmetry because correlations tend to be symmetric. For instance, if one were to model the inverse of high performance, then the results of a correlational analysis would be unchanged, except for the sign of the coefficients. However, a causal understanding of necessary and sufficient conditions is causally asymmetric—that is, the set of causal conditions leading to the presence of the outcome may frequently be different from the set of conditions leading to the absence of the outcome” (Fiss 2011, p. 394).

Such findings in behavioral pricing as in Figure 1 by Woodside and Wilson (2000 and Figure 6 by Morgenroth (1964) and Howard and Morgenroth (1968) support the causal asymmetry stance for theory development and theory testing. Relying solely on symmetric testing tools such as MRA and structural equation modeling does not reflect the reality of

asymmetric relationships in behavioral pricing. As Gigerenzer (1991) stresses, tools shape theory as well as how a researcher goes about analyzing data. Tools and theory are necessary to use that support consistent findings of causal asymmetry as well as equifinality and configural complexity (i.e., heterogeneity) in relationships among antecedent conditions and outcomes of interest—such as specific price-points and price increases/decreases.

9. From a behavioral pricing perspective, two or more participants engage in interactions involving setting a specific price-point resulting in a sale/purchase.

Behavioral pricing theory recognizes that B2B price setting usually involves multiple participants influencing the selection and calibration of antecedents in the pricing process. In the Morgenroth (1964) study for example, Figure 6 shows three persons are involved in setting price: the pricing manager, the district sales officer, and the pricing analyst. A set price is frequently negotiation between the marketer and customer. The customer frequently includes multiple-parties in B2B contexts as well (Woodside and Samuel, 1981).

10. Price setting frequently involved a series of feedback loops in real-life contexts. Formal meetings often occur in negotiating annual contracts among manufacturers buying component parts and informal meetings both precede and follow these formal meetings.

Woodside and Samuel (1981) provide a marketing-purchasing participant observation study that confirms this tenth tenet. Their study includes a decision systems analysis (DSA) showing several feedback loops in the negotiations processes involving centralized purchasing office and various plant-level purchasing officers and well as company-wide purchasing committees negotiating with global suppliers. The use of DSA is a useful precursor tool for the

creation of more formal ethnographic decision tree models and the use of fuzzy set qualitative comparative analysis.

The Informant (Eichenwald, 2001) is viewable correctly as a report on a marketing anthropological study of behavioral pricing by the United States Federal Bureau of Investigation (FBI). The study includes in-depth reporting on several (in this case, illegal) meetings of competing manufacturers jointly setting prices globally for agricultural-related products with several feedback loops in discussions of the same issues.

The FBI study employed a mixed-methods design. Along with unobtrusively (secretly) filming these price-setting meetings and recording verbal exchanges occurring during the meetings, the FBI analyzed thousands of pricing-fixing documents from several years, and completed multiple rounds of interviews with a participant observer (the informant). The result is a treasure trove that appears to support the tenth tenet—and all tenets of the general theory of behavioral pricing; this conclusion needs formal testing via a separate study that compares data from the FBI case with the behavioral pricing and classic microeconomic pricing theory.

LIMITATIONS

The intention here does not include a complete exposition of the general theory of behavioral pricing. While Woodside, Schpektor, and Xia (2013) provide direct comparisons of theory and findings using symmetric versus asymmetric tools (e.g., MRA versus QCA), they do so for a field experiment focusing on pricing in a consumer goods context and not a B2B context. Certainly, direct comparisons of using both theory/method approaches in B2B contexts warrant our attention.

The paper's title may appear to claim too much given that the evidence is limited in support of the general theory. However, the presentation here focuses on developing the theory and to call for the use of marketing and consumer anthropological studies focusing on the tenets of behavioral pricing. One objective for the study here is to encourage additional research and literature reviews on behavioral pricing topics to both confirm and extend the core tenets of the theory.

PRACTICAL IMPLICATIONS

Famously, Kotler (1967, p. 1) pronounced, "Marketing decisions must be made in the context of insufficient information about processes that are dynamic, nonlinear, lagged, stochastic, interactive, and downright difficult. Kotler's perspective is relevant to pricing decisions and customers' responses to specific price points as well as to advancing knowledge in behavioral pricing.

Consequently, research on issues involving pricing decision processes and outcomes in industrial marketing contexts requires the use of methods that go beyond arms-length surveys using fixed-point scales. The Morgenroth (1964), Howard and Morgenroth (1968) and the Woodside and Wilson (2000) studies included multiple face-to-face interviews with multiple participants in the pricing decision processes, document analysis of several cases (decisions), and in the study by Woodside and Wilson (2000) interviews with customers as well as members of the industrial marketing firm. The data analysis benefitted by the use of asymmetric analytical tools as McClelland (1998) and Ragin propose (2008). The findings support the tenets of the general theory of behavioral pricing as described in the present article.

One Antecedent Condition is Rarely Sufficient in Associating with a High or Low Outcome Score

Reviewing the tenets of the theory and empirical findings offers strategic insights for both marketers (M) and customers (C). An insight for both M and C that follows from the first tenet: very large customer size alone is insufficient for offering or receiving price-points lower than the average price point for all customers. B2B customers need to call attention to their size when aggressively pursuing a low price-point.

Decision-Makers Rarely Use All Available Information in All Real-Life

An insight for M from the second tenet: different information streams relevant for different customer segments results in modifications to marketing strategy designs for these different customer segments. Customers can be segmented by a combination of size and the decision processes that they enact. For C: what works for big customers in the industry in gaining favored price treatment with suppliers is unlikely to work with small customers. Small customers will need to enact decision processes relevant for their size to gain favored treatment from suppliers.

Decision-Makers do not Tradeoff High Accuracy for Low effort but Create and Use Algorithms

Woodside and Wilson (2000) describe purchasing executives reporting the use of compensatory decision rules for information gathering purposes but not when making actual choices among suppliers and their responses to RFQs—buyers use algorithms. Their conscious explication of these algorithms is likely to be a valuable exercise in learning how well the algorithms are serving to reach their buying objectives. For M, learning buyers' algorithms-in-

use will likely impact how M designs RFQ responses and the effectiveness of these responses in gaining share-of-business from the customers.

Learning Necessary but Insufficient Conditions (NBICs)

M and C are likely not to be consciously aware of all relevant necessary but insufficient conditions affecting the setting of price and responses to price-points. The in-depth study of multiple cases using the long interview method is likely a necessary requirement for uncovering such information—such was the case in learning the seemingly trivial information that not all customers were aware of all three national manufacturers of the chemical purchasing requirements in the study by Woodside and Wilson (2000).

Prices Vary Considerably for Different Customers in the Same Industry but in Different Complex Configurations-in-Use by their Industrial Suppliers

Many industrial buyers would likely be surprised by the wide variation in prices for the same manufacturing commodities in the chemical industry in Woodside and Wilson's (2000) study. The low price among all customers was one-tenth of the highest prices that some customers were paying for the same products. Part, but not all, of this price variance would relate to costs in servicing large versus small customer accounts. Small-order customers are at a considerable disadvantage in attempting to negotiate price reductions. A share of large customers would benefit from an increase in their aggressive in negotiating price reductions. The cases where large customers were too aggressive for the manufacturer to comply with requests for additional price reductions and additional add-on benefits (shipments with very low transportation charges) were rare--and compliance to such requests was usually granted.

CONCLUSION

Behavioral pricing modeling and testing has been around a while now but still is a mouse next to the dominating elephant of symmetrical theory and testing approaches in pricing research. The availability of behavioral pricing studies is spotty in comparison to the plethora of studies by authors adopting a combination of net effects, finality, and causal symmetry stance. The principle objective of this paper is to generate the start-up of continuing behavioral pricing research that provides an annual stream of useful studies capturing heterogeneity, realism, and accurate predictive—not only fit—validity.

The intention is to present a set of tenets that together offers a new reality-based behavioral pricing theory that has much promise in describing, explaining, and predicting price-related decisions and actions by marketers and buyers. The set of tenets itself includes a configuration of theory and tools.

Table 1 here.

Table 1 is a summary of comparisons of the assumptions and perspectives of microeconomics and the dominant logic theory toward pricing and decision-making (e.g., Kahneman, Slovic, & Tversky, 1982; Nicholson, 2011; Perloff, 2004) versus the behavioral theory of pricing for B2B products and services. The central point in considering the comparisons in Table 1 is that while microeconomic theory and the dominant logic of research on decision making are elegant and frequently inaccurate, the perspectives and assumptions of behavioral pricing theory are messy and frequently accurate. The general theory of behavioral pricing may offer unique advantages for attaining the objectives of heterogeneity, realism, and high-predictive accuracy.

Gladwin (1989), Morgenroth (1964), Howard and Morgenroth (1968), van Maanen (1978), Van Someren, Barnard, and Sandberg (1994), Vyas and Woodside (1984), Woodside and Samuel (1989), Woodside (2010), and Woodside, Pattinson, and Montgomery (2012) offer details and examples for collecting data from decision participants on their perceiving information, sense-making, assessing issues, and choice-making processes in natural contexts; these sources also discuss the collection of documents and data from direct observations of participants' actions in natural contexts. The blessings from such data collection and handling include the combination of verbal and written data and process information relevant to specific contexts that the use of fixed-point (e.g., 1 to 5 or 1 to 7 valuations) surveys cannot provide; also, invariable, participants blurt-out information during moments in think aloud data collection procedures that they would never report in written survey responses—especially when the participants are interviewed on two or more occasions. Regarding this last point, Chris Rock

The bane of management ethnographic research is the great amount of effort and time necessary for implementing field data collection. However, the data collection of 5 to 100+ such case studies enables useful construction of isomorphic models—models that support Kotler's (1967) perspective of the features of real-life decision processes in ways that symmetric models (structural equation models) using fixed-point responses cannot do.

The data collection of an additional 5 to 100+ management ethnographic cases enables the testing for predictive validity of algorithms (i.e., complex configurations consisting of two or more simple antecedent conditions) within the isomorphic models created from the first set of data. McClelland (1998), Morgenroth (1964), and Howard and Morgenroth (1968) illustrate such tests for predictive validity; their findings include high predictive validities (e.g., r 's > 0.90) between predictions and observed outcomes.

The blessings of collecting fixed-point survey data include the relative ease of data collection and ease of testing models using symmetric methods (MRA and SEM). The banes include requiring participants to convert what they think they know into scaled responses (the failure to collect real-life, naturally-occurring, data), the absence of contextual information, usually the absence of confirmations of facts and procedures learned by going into the field and comparing documents and observations with verbal and/or fix-point scaled responses, and the circumspect nature of any open-ended written responses by respondents to survey questions.

While surveys using fix-point scales followed by symmetric model-building and testing may provide useful information on participants' evaluations of the quality of procedures and outcomes, such studies offer inadequate information in describing and understanding the nitty-gritty steps in the processes and provide models with low fit validity—and low predictive validity (on the rare occasions when these studies include predictive validities). The implicit suggestion by Kotler (1967) and the explicit suggestions by Mintzberg (1979) and Woodside (2013) to move beyond fixed-point surveys coupled with symmetric testing to ethnographic studies coupled with asymmetric testing has merit for model building in behavioral pricing.

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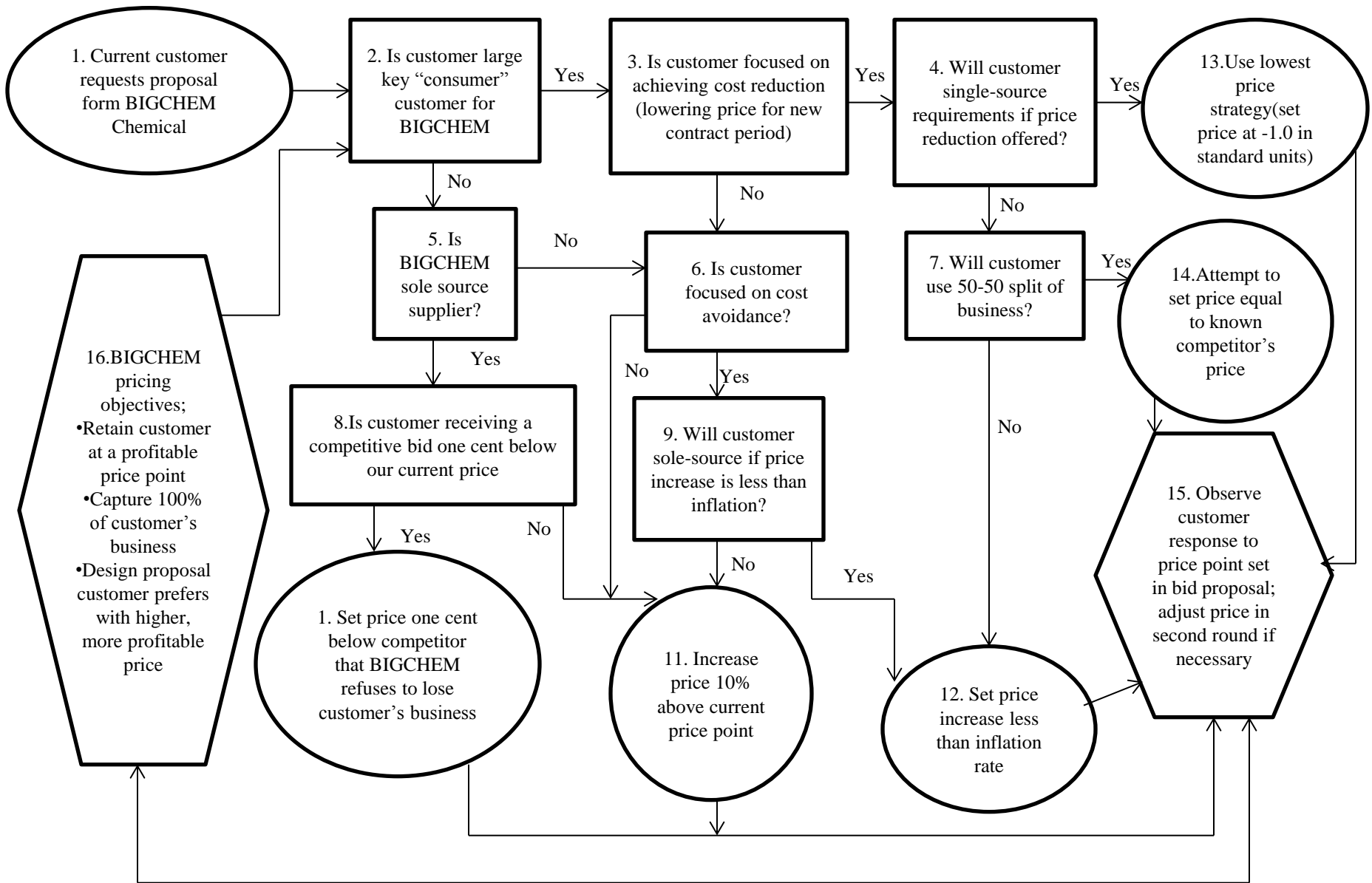


Figure 1

Summary pricing, and sales negotiations, decision model for BIGCHEM chemical based on customer decision profiles

Source: Adapted from Figure 6 in Woodside and Wilson (2000, p. 363).

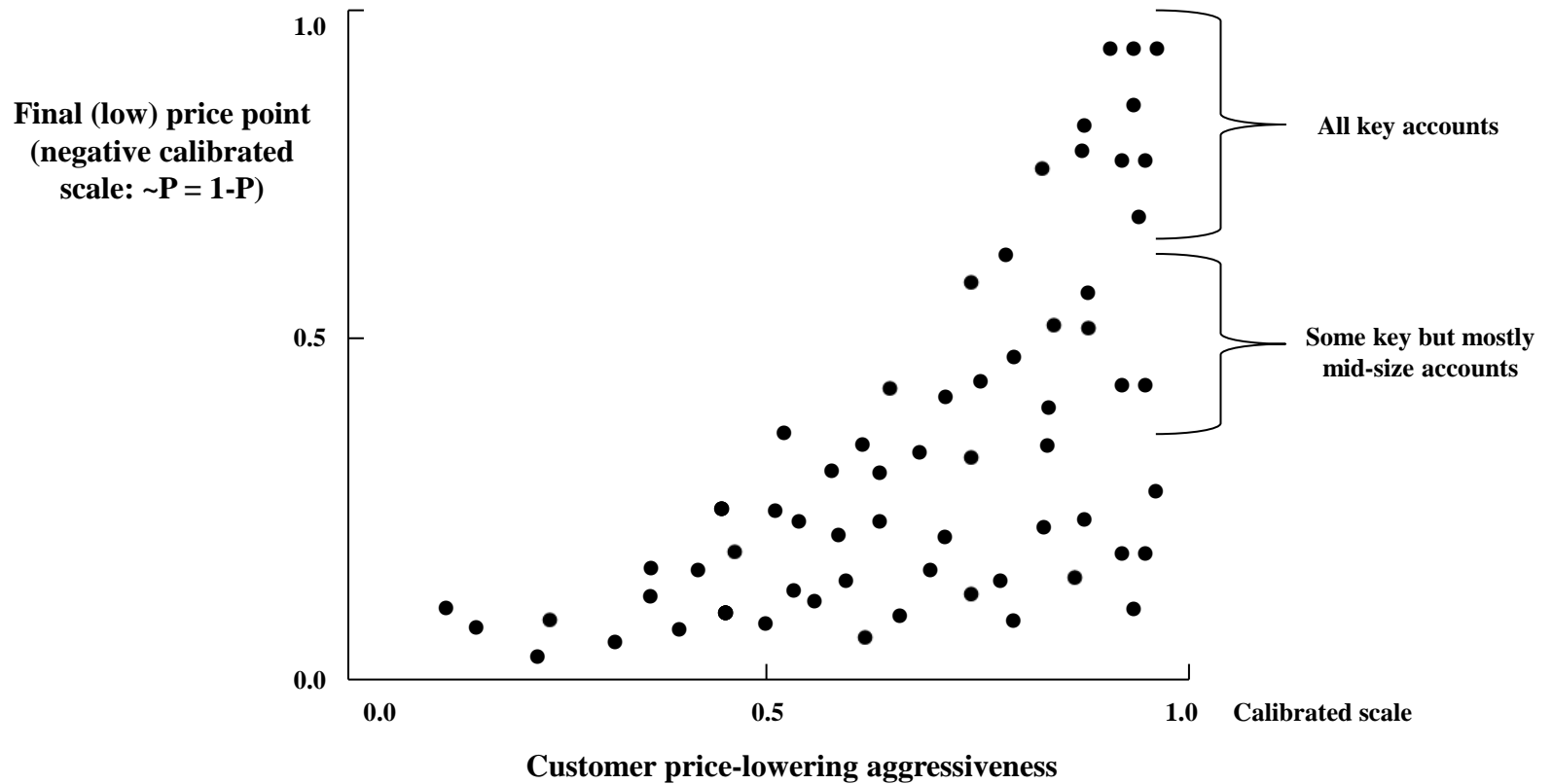


Figure 2

XY Plot of Pricing Antecedent Condition for a Necessary but Not Sufficient Condition

Note. Each dot is a case, that is, a customer firm, plotted on the customer's price-lowering aggressiveness and the final price quoted to the customer by the marketer's firm. Data ($n = 80$) and plot are from additional analysis of marketer's responses to customers' requests for proposals (RFQs) and follow-up documents of customers' responses to marketer's proposals from the study by Woodside and Wilson (2000).

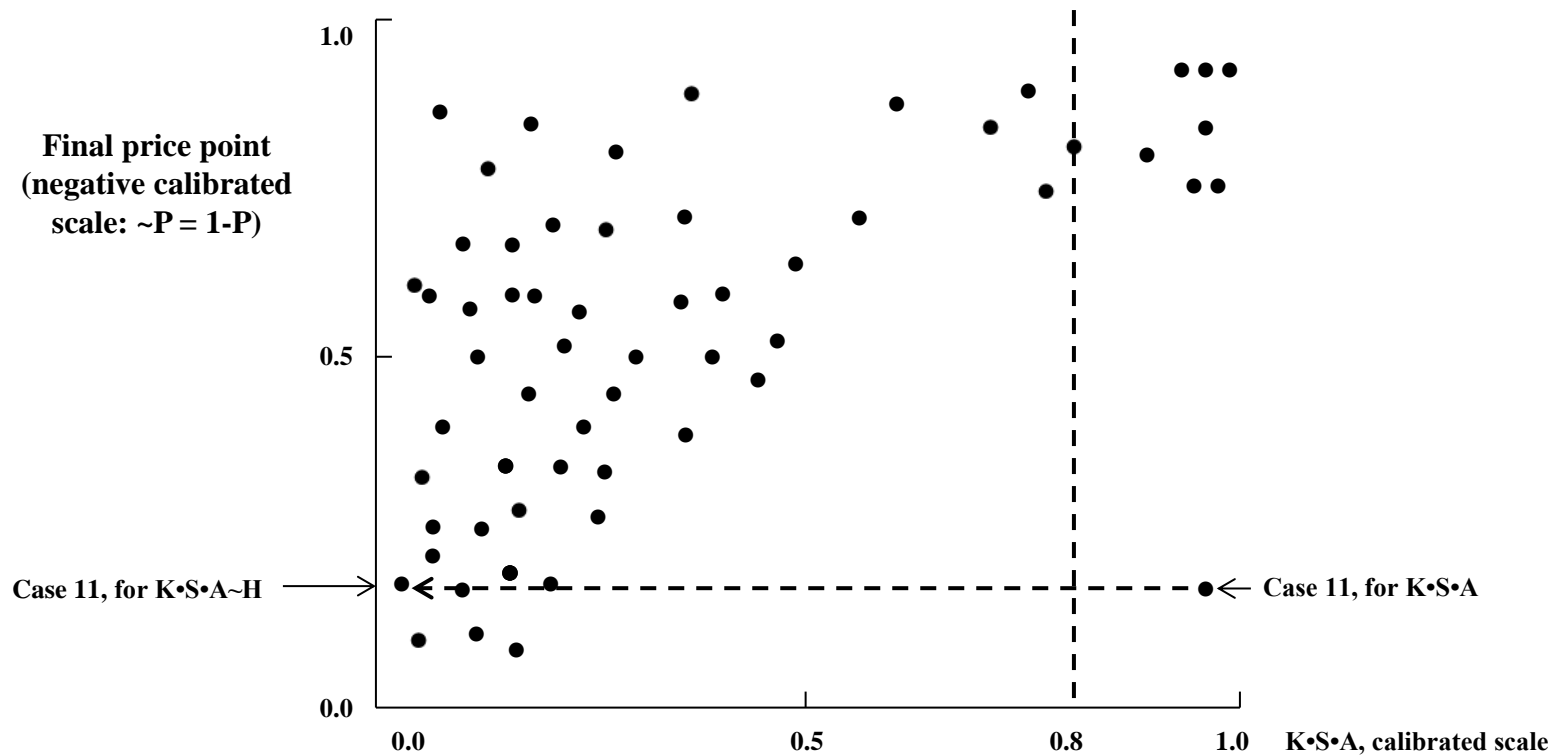


Figure 3
Complex antecedent condition the is sufficient but not necessary:
K•S•A where K= key account; S = willingness to singe-source;
A = customer aggressiveness in seeking to lower price

Note. Customers with high membership scores (≥ 0.8) on K•S•A receive very low final price quotes with the exception of case 11. The explanation for case 11 relates to the title of Van Maanen (1978), “The Asshole.” Case 11 is super-aggressive in attempting to lower price. Assuming that case 11 to be the only asshole (H), the membership scores on not an asshole ($\sim H$) for case 11 equals 0.0. Creating a configuration that incudes K•S•A• $\sim H$ serves to shift the position of case 11 on the X axis to the far left. Thus, a very complex antecedent condition is necessary to include case 11 to result in very high consistency.

Figure 4
Examples of Industrial Solvents Conditional Pricing in Alternative Contexts

Configuration (Alternative path/Boolean expression)	Conditional Statement
<p style="text-align: center;">A</p> <p>Path: 1 → 2 → 3 → 4 = 13 reductions Boolean: $K \cdot R \cdot S \leq (\text{Price} \leq -1.0)$</p>	<p>Lowering-price-strategy: If a key (K) account customer who is focused on cost aggressively on lowering-price (A) and is willing to single-source (S), then price more than 35% below the annual average price.</p>
<p style="text-align: center;">B</p> <p>Path: 1 → 3 → 6 → 9 = 11 Boolean: $K \cdot \sim A \cdot \sim V \leq 11$</p>	<p>High-price-increase strategy: If key (K) account customer who is not focused on aggressively ($\sim A$) on price reductions and not focused on cost avoidance ($\sim V$), then increase price 10% above the current price that K is now paying. (A rare context.)</p>
<p style="text-align: center;">C</p> <p>Path: (1 → 2 → 5 → 8 = 10) → 15 Boolean: $(\sim K \cdot S \cdot C \leq 10) \cdot 15$</p>	<p>Signaling competitor pricing for small but important customer: If customer is not a key account ($\sim K$) but does single source (S), but has received an RFQ response from a competitor (C), then price 1¢ below competitor's bid; observe customer's response.</p>
<p style="text-align: center;">D</p> <p>Path: 1 → 2 → 5 → 8 = 11 Boolean: $\sim K \cdot S \cdot \sim C \leq 11$</p>	<p>Highest-price-increase strategy: If customer is not a key account (\sim) but does single source (S) and has not received a competitor's response ($\sim C$) to an RFQ, then increase the price above the already high price by 10% that this customer is now paying.</p>
<p style="text-align: center;">E</p> <p>Path: (1 → 2 → 3 → 4 → 7 = 14) → 15 Boolean: $(K \cdot R \cdot \sim S \cdot L = 14) \cdot 15$</p>	<p>Competitor-pairing pricing: If customer is a key account (K) and is focused on cost reductions (R) but is unwilling to single-source ($\sim S$) but will split business 50-50 (L), then set new price equal to competitor's price and watch competitor's response.</p>

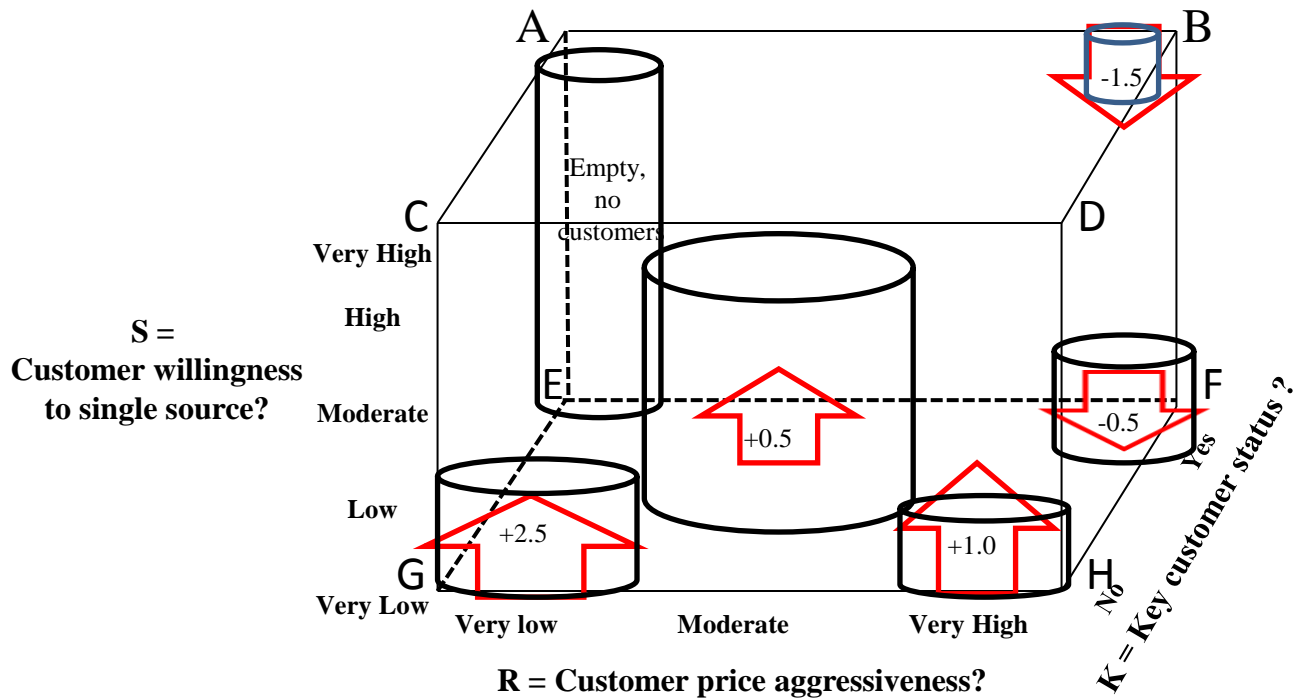


Figure 5
Price Increase and Decrease Points in Standard Units (Z-scores) with
Cylinders Indicating Number of Customers (not Volume of Business)

Notes. Most customers accept price increases. High scores in all three antecedent conditions ($K \cdot R \cdot S$) sufficient for lowest price point. Focusing on the overall average price change ($Z = +0.2$) is misleading because specific configurations of antecedent conditions associate with a specific price point.

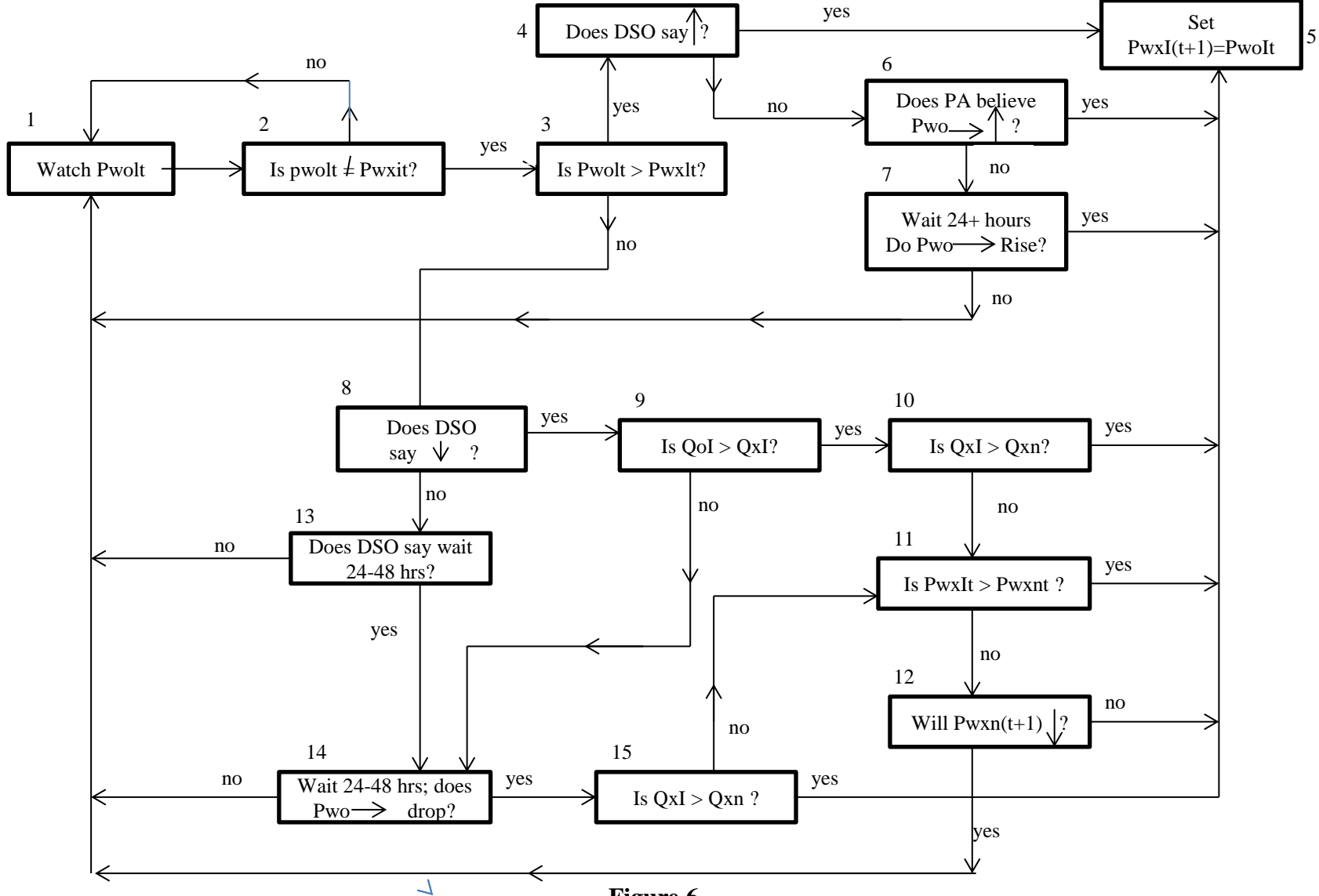


Figure 6
Wholesale Pricing of Petroleum
 (Source: Morgenroth, 1964, p. 19)

Key. P = price; t – time, at present; PA=price analyst; r = retail; (t+1) = time, subsequent to considering price change; w = Wholesale; Q = Quantity; ≠ - is not equal to; or is different from; x – our company; l = local market, wherein price change is being considered is greater than; o-> is other major competitors in local market; n= nearby market with funnel influences; ↑= raise price o = other major competitor initiator ; DSO = district sales office; ↓ - drop price

Alternate Route

English Equivalent

- A. 1 – 2 – No – 1 Watch Others’ Wholesale Local price. Is it different from the Company’s price? If “No”, watch.
- B. 1 – 2 Yes – 3 Yes – 4 Yes – 5 Another raises his Local Wholesale Price. District Sales office (DSO) says to raise price so the Company meets the price
- C. 1 – 2 – Yes – 3- Yes – 4 – Yes – 5 Another raises his Local Wholesale price. DSO says not to raise price, but Price Analyst (PA) believes others may follow, so Company meets the price.
- D. 1 – 2 – Yes – 4 – No – 6 – No – 7
No – 1 Another raises his price. DSO says not to raise price. PA is dubious. The company waits 24-48 hours. The other competitors follow up, so the Company meets the price.
- E. 1 – 2 – Yes – 3 – Yes – 4 – No – 6
- No – 7 - 1 Same ad D, but others do not follow, so Company watches market.
- F. 1 – 2- Yes – 3 – Yes – 9 – 10 – Yes – 5 Another drops his Local Wholesale Price. DSO says to follow down. The other’s local market share is larger than the Company’s local market share. The company’s local market volume is larger than its nearby market volume. The Company meets the price.
- G. 1 – 2 – Yes – 3- No – 8 – Yes – 9
- Yes- 10 – 11 – Yes 5 Same as F, except that the Company’s nearby market volume is larger than its local market local market volume. The nearby market wholesale price is below the local wholesale price, so the Company meets the price.
- H. 1 – 2 Yes – No – 8 – Yes – 9 – Yes
10 – No – 11 – No – 12 – 1 Same as G, except that the Company’s Local Wholesale Price is below its nearby market wholesale price. This will funnel the larger market, so the Company does not change price.

Figure 7

Example Heuristics in the Wholesale Petroleum Pricing Model

Source: Morgenroth (1964, p. 23)

Table 1
Comparison of Perspectives of Microeconomics/Dominant Logic
and the General Theory of Behavioral Pricing

<u>Concept</u>	<u>Microeconomics/Dominant Logic</u>	<u>General Theory of Behavioral Pricing</u>
1. Context?	Ignore	Embrace
2. XY relationship assumption?	Symmetric	Asymmetric
3. Stance toward complexity?	Dismiss (“all else equal”)	Capture, report
4. Research focus?	Variables; statistical models	Cases; isomorphic algorithms
5. Focus of findings?	Net effects; fit validity only	Configurations; fit and predictive validity
6. Theoretical stance?	Rationality	Bounded rationality
7. View of decision-maker?	Biased; mistake prone	Biased; prone toward high accuracy
8. Decision-maker?	Individual	Group (e.g., “buying center”)
9. Directionality	Ignore	Feedback loops
10. Stance toward information?	Use all information available	Use all information necessary
11. Foundation for analysis?	Matrix algebra	Boolean algebra
12. Stance toward markets?	Many buyers and sellers	Few buyers and sellers
13. Weighting attributes?	Yes	No
14. Firm’s principal objective?	Maximize profits	Context-bound satisficing profits