Design of Steerable Spherical Broadband Beamformers with Flexible Sensor Configurations

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Abstract—In broadband beamformer applications with dynamically moving sources, it can be important to have a simple mechanism to steer the main-beam. It can also be desirable if the beampattern of the beamformer is invariant to the look direction. A number of design methods for such beamformers, based on the spherical harmonic transform, have been reported in the literature. However, these methods require the sensor positions to satisfy a certain condition which may conflict with practical considerations. This paper proposes a design method which obviates this restriction thus allowing for spherical arrays with arbitrary sensor configurations. Moreover, for a comparable level of performance and computational complexity to the existing spherical harmonic beamformers, the proposed beamformer requires fewer sensors. The trade-off is that the design of the beamformer now depends on the sensor positions. Other considerations, such as the effects of array mis-orientation and robustness, are also discussed in this paper and illustrated by design examples.

Index Terms—spherical harmonics, broadband, orthonormality, steerable, sensor configuration

I. INTRODUCTION

Compared to azimuth only sensor array beamforming, azimuth-elevation sensor array beamforming offers an additional spatial dimension for acoustic reception, which is useful in applications that requires azimuth-elevation spatial sound reception such as audio surveillance, teleconferencing and source localisation [1]. For these applications, spherical arrays can be attractive because their symmetrical structure allows for beampatterns that are invariant to the look direction. There exist a number of methods to design spherical array beamformers but a particularly appealing approach is through the spherical harmonic transform framework since the transform is closely matched to the spherical array [2], [3]. The key benefits of this design approach are: a) straightforward beam steering with steering invariant beampatterns, b) independence of the sensor sampling scheme, as long as the sensor positions satisfy an orthonormality criterion, and c) usually less computationally intensive than filter-and-sum beamformers.

Initial studies on this subject were carried out by Meyer and Elko [2], and Abhayapala and Ward [3], who proposed beamformer designs (commonly known as spherical beamformers) based on the spherical harmonic decomposition of the received sound field. Their designs allow for simple beam steering by means of modulation, similar to the steering mechanism in [4]. Since then, studies in this area have grown which include designs of optimal beamformers, adaptive beamformers and nearfield beamformers in the spherical harmonic domain [5], [6], [7].

As mentioned, an issue with these spherical beamformer designs is that most of them require the sensor configuration to satisfy an orthonormality criterion in order to avoid spatial aliasing from high order spherical harmonics [8]. Accordingly, different sensor sampling schemes such as equiangle sampling [9], Gaussian sampling [10], [11] and uniform or quasi-uniform sampling [12], [13] have been proposed to satisfy the orthonormality criterion for spherical harmonics up to a certain order \( N \). However, these sampling schemes require more than \( 1.5(N + 1)^2 \) sensors in practice [14]. Moreover, the sensor configurations given by these sampling schemes are very stringent and may not be feasible in some practical applications where the array is to be mounted.

Li and Duraiswami [15] studied the impact of orthonormality errors in the sensor configuration on the array performance. They proposed a spherical beamformer weight design method that explicitly satisfies the orthonormality property. Hence, their method introduces flexibility in the sensor configuration as the beamformer weights are used to satisfy the orthonormality criterion. However, in their design, beam steering is less straightforward and requires the beamformer weights to be changed for different look directions. The number of possible look directions are thus limited by the size of the look-up table.

In this paper, a method to combine the simple steering capability of spherical harmonic beamformers with the generality of the filter-and-sum beamformers is proposed. This is achieved by including into the filter-and-sum beamformer structure, the modal decomposition and beam steering block from [2], [6]. The resulting structure is similar to the existing spherical harmonic beamformer structure, except that the filtering block is moved to the sensor end. Although this modification causes the independent sensor sampling and computational advantages of the existing spherical harmonic beamformers to be lost, it allows for arbitrary sensor positions, and retains the simple steering and the steering-invariant beampattern properties of the existing spherical harmonic beamformers. This contrasts with the steerable broadband beamformers designed in the element space domain [16], [17], [18], and the filter-and-sum beamformers with presteering [19], whose beampattern changes with the steering direction. In addition, the dimension of the design problem increases significantly when using methods such as [16], [18], which makes the scaling of the
problem very difficult, and complicates their implementation. This paper is organized as follows. Section II provides a brief discussion on the existing spherical beamformer design methods as well as the sensor sampling schemes. The proposed design formulation, in both frequency and time domains, are discussed in Section III and their properties are investigated in Section IV. Design examples are presented in Section V and the conclusions are drawn in Section VI.

II. BACKGROUND

A. Spherical harmonics beamforming

Consider a unit magnitude plane wave (farfield source model) impinging on a sphere with radius \( a \) from direction \( \Omega = (\theta, \phi) \) as shown in Fig. 2, where \( \theta \) is the elevation angle and \( \phi \) is the azimuth angle. The frequency domain expression of the total sound pressure as observed at a point \( \tilde{\Omega} = (\tilde{\theta}, \tilde{\phi}) \) on the sphere surface can be written as [3], [20]

\[
p(ka, \Omega, \tilde{\Omega}) = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} p_m^n (ka, \Omega) Y_n^m(\Omega) \tag{1}
\]

where \( k = 2\pi f/c \) is the wavenumber, \( f \) is the frequency and \( c \) is the speed of the propagating wave. \( Y_n^m(\Omega) \) denotes the spherical harmonic of order \( n \) and degree \( m \) and is given by [20]

\[
Y_n^m(\Omega) = \sqrt{\frac{(2n+1)(n-m)!}{4\pi(n+m)!}} P_n^m(\cos(\theta)) e^{im\phi} \tag{2}
\]

where \( P_n^m(\cos(\theta)) \) is the associated Legendre polynomial of order \( n \) and degree \( m \), and \( i = \sqrt{-1} \). The term \( p_m^n (ka, \Omega) \), which is the spherical Fourier transform or spherical harmonic coefficient of \( p(ka, \Omega, \tilde{\Omega}) \), is given by

\[
p_m^n(ka, \Omega) = \int_{\Omega \in S^2} p(ka, \Omega, \tilde{\Omega}) [Y_n^m(\tilde{\Omega})]^* \ d\tilde{\Omega} \tag{3}
\]

where the integration is evaluated over the whole surface of the unit sphere \( S^2 \) and the superscript * denotes complex conjugate. Note that (3) is the spherical harmonic transform of \( p(ka, \Omega, \tilde{\Omega}) \) and (1) is its inverse [20]. The explicit expression for \( p_m^n(ka, \Omega) \), which can be obtained by solving the wave equation, is given by

\[
p_m^n(ka, \Omega) = b_n(ka) |Y_n^m(\Omega)|^* \tag{4}
\]

The coefficient \( b_n(ka) \) depends on the type of sphere. For example, for an open sphere (sensors are “floating” in free space) and a rigid sphere (sensors mounted on surface of solid sphere) [20],

\[
b_n(ka) = \begin{cases} 4\pi i^n j_n(ka), & \text{open sphere} \\ 4\pi i^n \left( j_n(ka) - \frac{j_n'(ka)}{h_n(ka)} h_n(ka) \right), & \text{rigid sphere} \end{cases} \tag{5}
\]

where \( j_n(\cdot) \) and \( h_n(\cdot) \) are respectively the \( n^{th} \) order spherical Bessel and Hankel function of the first kind, and \( j_n'(\cdot) \) and \( h_n'(\cdot) \) are their derivatives with respect to their arguments.

The basic principle of spherical harmonic beamforming is to use the spherical harmonic framework to decompose the sound field received by a spherical array into orthogonal components. These components are then linearly combined to achieve the desired beampattern [15], [20]. The resulting beamformer structure is shown in Fig. 1. In the first stage, the received signals are decomposed by the modal decomposition block into their spherical harmonic components. The spherical harmonic components are then modulated by the steering block to favour reception from the desired look direction. Finally, frequency response and beampattern shaping are performed by the filtering block.

A limitation of the existing spherical beamformer design methods such as [2], [6], [21], in that the sensor positions are restricted by the orthonormality criterion

\[
\sum_s \alpha_s Y_n^m(\Omega_s) \ast Y_n^{m'}(\tilde{\Omega}_s) = \delta_{m-m'} \delta_{n-n'} \tag{6}
\]

where \( \Omega_s = (\tilde{\theta}_s, \tilde{\phi}_s) \) is the position and \( \alpha_s \in \mathbb{R} \) is the scaling factor of the \( s^{th} \) sensor.

B. Spatial sampling on a sphere

In order to satisfy the sensor orthonormality criterion (6), different sampling schemes have been reported. The first sampling scheme is equiangular sampling [9], where at least \( 4(N+1)^2 \) sensors are required to resolve spherical harmonics up to the \( N^{th} \) order without spatial aliasing. As the name implies, this scheme requires a constant angle difference between adjacent sensors, which can be advantageous if azimuthal and elevation symmetry of the array is required. However, it
requires a large number of sensors as compared to the other sampling schemes.

The second sampling scheme is Gaussian quadrature sampling [10], [11]. It requires at least \(2(N+1)^2\) sensors. Under this scheme, the azimuth angle remains uniformly spaced but the elevation angle is no longer equally spaced. Although this sampling scheme requires less sensors than the equiangular sampling scheme, the non-uniformity of the sensor spacing in elevation may be undesirable in some applications.

The third sampling scheme is uniform or quasi-uniform sampling [12], [13], where the distances (as measured along the arc of the sphere surface) between adjacent sensors are constant. This sampling scheme limits the sensor configuration to a specific set of geometries known as platonic solids. Hardin and Sloane [14] show that the number of sensors required for this sampling scheme is at least \((N + 1)^2\), but in practice, more than \(1.5(N + 1)^2\) are required. It should be noted that in contrast to equiangular and Gaussian quadrature sampling, the criterion (6) under this sampling scheme may not be completely satisfied.

The main limitation of all the above sampling schemes is that the sensor configuration is fixed. This may not be feasible in cases where regularity in the spherical array cannot be achieved.

III. PROPOSED SPHERICAL BEAMFORMER DESIGN

A. Frequency domain design

Consider again a sphere with radius \(a\). Suppose its surface consists of a continuous receiver (continuous sensor array), and let a point on the surface be denoted as \(\hat{\Omega} = (\hat{\theta}, \hat{\phi})\). Suppose the output of the continuous array is weighted with a dependent complex weight \(w(f, \hat{\Omega})\). The beamformer response to a unit magnitude wave arriving from direction \(\Omega\), is then given by

\[
A(f, \Omega) = \int_{\Omega \in S^2} p(k) w^*(f, \hat{\Omega}) Y_n^m(\hat{\Omega}) d\hat{\Omega}. \tag{7}
\]

Substituting (1) and (4) into (7), and restricting the summation to the \(N^{th}\) order spherical harmonic, results in

\[
A(f, \Omega) = \sum_{n=0}^{N} \sum_{m=-n}^{n} b_n(k) [Y_n^m(\Omega)]^* \int_{\Omega \in S^2} w^*(f, \hat{\Omega}) Y_n^m(\hat{\Omega}) d\hat{\Omega}. \tag{8}
\]

In order to incorporate an ability to rotate the beampattern to any direction \(\Omega_0 = (\theta_0, \phi_0)\), the term \(Y_n^m(\Omega_0)\) is included in the right hand side of (8) [2], [6], which yields

\[
B(f, \Omega, \Omega_0) = \sum_{n=0}^{N} \sum_{m=-n}^{n} [Y_n^m(\Omega)]^* Y_n^m(\Omega_0) \times \left( b_n(k) \int_{\Omega \in S^2} w^*(f, \hat{\Omega}) Y_n^m(\hat{\Omega}) d\hat{\Omega} \right). \tag{9}
\]

Let the desired beampattern with the main-beam pointing at \(\Omega_0\) be given by

\[
B_d(f, \Omega, \Omega_0) = \sum_{n=0}^{N} \sum_{m=-n}^{n} \alpha_n^m(f) [Y_n^m(\Omega)]^* Y_n^m(\Omega_0). \tag{10}
\]

Equation (10) is a linear combination of the complex conjugate of all spherical harmonics up to order \(N\) where the beam shaping complex weights \(\alpha_n^m(f)\) can be determined from [2], [5]. Equating the expression for the actual beampattern in (9) with the desired beampattern in (10) yields

\[
b_n(k) \int_{\Omega \in S^2} w^*(f, \hat{\Omega}) Y_n^m(\hat{\Omega}) d\hat{\Omega} = \alpha_n^m(f) \tag{11}
\]

for all \(n\) and \(m\). But

\[
S \left\{ w(f, \hat{\Omega}) \right\} = \int_{\Omega \in S^2} w^*(f, \hat{\Omega}) Y_n^m(\hat{\Omega}) d\hat{\Omega}, \tag{12}
\]

where \(S \{ \cdot \} \) is the spherical harmonic transform. The solution for \(w(f, \hat{\Omega})\) is thus given by

\[
w(f, \hat{\Omega}) = S^{-1} \left\{ \left[ \alpha_n^m(f) \right]^* \right\} = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} \left[ \frac{\alpha_n^m(f)}{b_n(k)} \right]^* Y_n^m(\hat{\Omega}). \tag{13}
\]

Although (13) gives the analytical expression for the continuous spherical beamformer weights, it is not practical due to the infinite summation.

To make the design practical, the continuous sensor array on the sphere surface is discretised into \(K\) discrete points or sensors, indexed by \(s = 1, ..., K\). Equation (9) then becomes

\[
B(f, \Omega, \Omega_0) \approx \sum_{n=0}^{N} \sum_{m=-n}^{n} [Y_n^m(\Omega)]^* Y_n^m(\Omega_0) \times \left( b_n(k) \sum_{s=1}^{K} w^* \left( f, \hat{\Omega}_s \right) Y_n^m(\hat{\Omega}_s) \right) \tag{14}
\]

where the scaling factor \(\alpha_s\) for the \(s^{th}\) sensor has been merged into \(w^* \left( f, \hat{\Omega}_s \right)\). The equation to find the beamformer weights (by equating (14) with (10)) is then given by

\[
b_n(k) \sum_{s=1}^{K} w^* \left( f, \hat{\Omega}_s \right) Y_n^m(\hat{\Omega}_s) = \alpha_n^m(f) \tag{15}
\]

for \(n \in \{0, 1, ..., N\}, m \in \{-n, -n+1, ..., n\}\) and \(f \in \Omega_{pb}\) where \(\Omega_{pb}\) is the spectral range of interest. Let

\[
Y = \left[ (y_0^0), (y_1^1), (y_1^0), \ldots, (y_N^N) \right]^T \tag{16}
\]

\[
y_n^m = \left[ Y_n^m(\hat{\Omega}_1), \ldots, Y_n^m(\hat{\Omega}_K) \right]^T \tag{17}
\]

\[
w(f) = \left[ w^*(f, \hat{\Omega}_1), \ldots, w^*(f, \hat{\Omega}_K) \right]^T \tag{18}
\]

\[
\alpha(f) = \left[ \alpha_0^0(f), \alpha_1^{-1}(f), \alpha_1^0(f), \alpha_1^1(f), \ldots, \alpha_N^N(f) \right]^T \tag{19}
\]

\[
B(k) = \text{diag} \{ b_0(k) \otimes \mathbf{1}_1, \ldots, b_N(k) \otimes \mathbf{1}_{2N+1} \} \tag{20}
\]
where \( \mathbf{1}_J \) is a length \( J \) row vector with all unity elements, and \( \otimes \) denotes Kronecker product. Using (16) - (20), equation (15) can be rewritten in matrix form as

\[
\mathbf{B}(ka) \mathbf{Y}(f) = \mathbf{\alpha}(f)
\]

(21)

which has analytical solution (in the least square sense)

\[
\mathbf{w}(f) = ( \mathbf{Y}^H \mathbf{B}(ka) \mathbf{B}(ka) \mathbf{Y} )^{-1} \mathbf{Y}^H \mathbf{B}(ka) \mathbf{\alpha}(f)
\]

(22)

If \( \mathbf{B}(ka) \mathbf{Y} \) is invertible, then (22) reduces to

\[
\mathbf{w}(f) = ( \mathbf{B}(ka) \mathbf{Y} )^{-1} \mathbf{\alpha}(f).
\]

(23)

The Fourier transform of the output signal for the proposed beamformer is given by

\[
\mathbf{Y}(f, \Omega_0) = \sum_{m=0}^{N} \sum_{n=-m}^{m} \mathbf{z}_n^m(f) \mathbf{Y}_n^m(\Omega_0)
\]

(24)

where the term \( \mathbf{Y}_n^m(\Omega_0) \) steers the main-beam to direction \( \Omega_0 \), and the modal decomposition of the intermediate output \( \mathbf{z}_n^m(f) \) is given by

\[
\mathbf{z}_n^m(f) = \sum_{s=1}^{K} \left[ X(f, \tilde{\Omega}_s) \mathbf{w}^*(f, \tilde{\Omega}_s) \right] \left[ \mathbf{Y}_n^m(\tilde{\Omega}_s) \right]^*.
\]

(25)

with \( X(f, \tilde{\Omega}_s) \) the Fourier transform of the received signal at the \( s^{th} \) sensor. The structure of the proposed spherical beamformer is shown in Fig. 3. Compared to the existing spherical beamformer structure shown in Fig. 1, the filtering block has been moved to the sensor end in the proposed design. In the proposed structure, the filtering block performs an additional task of compensating for the arbitrary sensor positions, apart from frequency response and beampattern shaping. The modal decomposition and beam steering blocks allow simple beam steering with invariant beampattern by decomposing the outputs of the filtering block into their orthogonal modes and modulating those modes to the desired look direction.

It is known that the performance of beamformers will degrade in the presence of errors and their robustness can be measured in terms of white noise gain (WNG) [22], [5]. In the presence of spatially uncorrelated white noise with power spectral density \( \sigma_n^2 \), the noise-only output power of the proposed beamformer is given by

\[
\mathcal{P}_n(f) = \sigma_n^2 \sum_{s=1}^{K} \left| w(f, \tilde{\Omega}_s) \right|^2.
\]

(26)

The WNG is then given by

\[
\mathcal{WNG}(f) = \frac{\sigma_n^2}{\mathcal{P}_n(f)} = \frac{1}{\mathbf{w}^H(f) \mathbf{w}(f)}.
\]

(27)

A constraint based on (27) can be included into the design (by minimising the 2-norm distance squared between \( \mathbf{B}(ka) \mathbf{Y}(f) \) and \( \mathbf{\alpha}(f) \)) to improve robustness as follows

\[
\min_{\mathbf{w}(f)} \| \mathbf{B}(ka) \mathbf{Y}(f) - \mathbf{\alpha}(f) \|_2^2 \quad \text{subject to} \quad \mathcal{WNG}^{-1}(f) \leq \rho(f)
\]

where \( \rho(\cdot) \) is a design parameter. The design problem (28) can be solved using optimisation toolboxes such as SeDuMi [23].

\[ \text{B. Time domain design} \]

The frequency domain design in Section III-A can be transformed into the time domain. For the ideal case, i.e. continuous sensor array with continuous-time non-causal filters, the impulse response of the proposed beamformer design is given by (see (13))

\[
\mathbf{h}(t, \tilde{\Omega}) = F^{-1} \left\{ S^{-1} \left\{ \begin{bmatrix} \mathbf{\alpha}_n^m(f) \\ b_n(ka) \end{bmatrix} \right\} \right\}
\]

(29)

where \( F\{\cdot\} \) denotes Fourier transform.

In the case of discrete-time implementation, the impulse response (29) is sampled at sampling frequency \( f_S \) and truncated to finite length. These operations are equivalent to approximating each of the frequency dependent complex weight in (15) with a real \( L \)-tap FIR filter, i.e.

\[
\mathbf{w}^*(f, \tilde{\Omega}_s) \approx \mathbf{h}_s^T \mathbf{e}(f), \quad |f| < \frac{f_S}{2}
\]

(30)

where

\[
\mathbf{h}_s = [h_s(0), h_s(1), \ldots, h_s(L - 1)]^T
\]

(31)

\[
\mathbf{e}(f) = \left[ 1, \exp \left( -i \frac{2\pi f}{f_S} \right), \ldots, \exp \left( -i \frac{2\pi f (L - 1)}{f_S} \right) \right]^T.
\]

(32)

In order to compensate for the inherent group delay in FIR filters, a negative predelay, typically chosen as [6]

\[
\eta(f) = \exp \left( i \frac{\pi f (L - 1)}{f_S} \right)
\]

(33)

is also added to (15) to yield the beampattern expression

\[
\mathbf{B}(f, \Omega, \Omega_0) = \sum_{n=0}^{N} \sum_{m=-n}^{n} \left[ \mathbf{Y}_n^m(\Omega) \right]^* \mathbf{Y}_n^m(\Omega_0) \\
\times \left( b_n(ka) \sum_{s=1}^{K} \eta(f) \mathbf{h}_s^T \mathbf{e}(f) \right) Y_n^m(\tilde{\Omega}_s)
\]

(34)
for the time domain design. The weights design expression is then given by

\[ b_n (ka) \sum_{s=1}^{K} \eta (f) h_s^T e (f) Y_n^m (\Omega_s) = \alpha_n^m (f) \]  

(35)

for all \( n, m \) and \( f \in \Omega_{pb} \). Note that the term \( \eta (f) \), which cannot be realized in practice, is only required to determine the beamformer weights during the design stage and is not required in the actual implementation of the beamformer. Let \( h = [h_1^T, ..., h_K^T]^T \). Equation (35) can then be rewritten in matrix form as

\[ ((B (ka) Y) \otimes (\eta (f) e^T (f))) h = \alpha (f) \quad \forall f \in \Omega_{pb}. \]  

(36)

Suppose the frequency interval \( \Omega_{pb} \) in (36) is discretised into \( M > K L \) points and let

\[ A = \left[ ((B (k_1 a) Y) \otimes (\eta (f_1) e^T (f_1)))^T, ..., ((B (k_M a) Y) \otimes (\eta (f_M) e^T (f_M)))^T \right]^T \]  

(37)

\[ \alpha = [\alpha^T (f_1), \alpha^T (f_2), ..., \alpha^T (f_M)]^T. \]  

(38)

(36) can be written compactly as

\[ Ah = \alpha. \]  

(39)

Solving (39) in the least squares sense, while constraining \( h \in \mathbb{R}^{KL} \), yields

\[ h = \text{Re} \left\{ A^H A \right\}^{-1} \text{Re} \left\{ A^H \alpha \right\} \]  

(40)

where \( \text{Re} \{ \cdot \} \) denotes the real part.

The implementation structure of the proposed time domain beamformer can be derived following the same procedure in [6]. The time domain output signal of the beamformer is given by

\[ y(l) = \sum_{n=0}^{N} \sum_{s=1}^{K} (x_s (l) * h_s (l)) \sum_{m=-n}^{n} Y_n^m (\Omega_s) \]  

(41)

where \( * \) denotes convolution. The summation of complex spherical harmonics for \( m = -n, ..., n \) in (41) can be expanded into summation of only real terms as in

\[ \sum_{m=-n}^{n} Y_n^m (\Omega_s) Y_n^m (\Omega_0) = Y_n^0 (\Omega_s) Y_n^0 (\Omega_0) \]  

\[ + 2 \sum_{m=1}^{n} \left\{ \text{Re} \left\{ Y_n^m \left( \Omega_s \right) \right\} \right. \right. \]  

\[ a_m^m P_n^m (\cos (\theta_0)) \cos (m \phi_0) \]  

\[ + \text{Im} \left\{ Y_n^m \left( \Omega_s \right) \right\} a_m^m P_n^m (\cos (\theta_0)) \sin (m \phi_0) \]  

(42)

where

\[ a_m^m = \sqrt{\frac{(2n+1) (n-m)!}{4\pi (n+m)!}}. \]  

(43)

Substituting (42) into (41) results in a real expression for the time domain output signal of the modal beamformer. The resulting implementation structure is shown in Fig. 4.

The noise-only beamformer output power (in the presence of spatially uncorrelated white noise with power spectral density \( \sigma_n^2 \)) is [6]

\[ P_n = \int_{\Omega} P_n (f) df \]  

\[ = \sum_{s=1}^{K} \int_{\Omega} \sigma_n^2 |h_s^T e (f)|^2 df \]  

\[ = \sigma_n^2 h^T h. \]  

(44)

Its WNG is then given by

\[ WNG = \frac{\sigma_n^2}{P_n} = \frac{1}{h^T h}. \]  

(45)

Robustness in the design can be achieved by constraining (45) while minimising the 2-norm distance squared between \( Ah \) and \( \alpha \), resulting in

\[ \min_{w(f)} \| Ah - \alpha \|_2^2 \]  

subject to \( WNG^{-1} \leq \rho. \)

As with (28) the above design problem can be solved using optimisation toolboxes such as ScDuMi.

IV. PROPERTIES OF THE PROPOSED BEAMFORMER

A. Independence of orthonormality criterion

The expressions for the proposed beamformer weights in (15) and (36) are derived without referencing the orthonormality criterion (6). This means that, unlike the existing spherical beamformer designs, the proposed beamformer is not restricted by the orthonormality criterion and hence, failure to satisfy it will not affect the performance of the proposed beamformer. In other words, in the proposed beamformer, the sensor placement can follow any arbitrary array configuration as long as the sensors are reasonably spread out. This provides freedom and flexibility in the sensor configuration, especially in cases where it is not possible to satisfy (6) or where an irregular spherical array is required.

B. Reduction in number of sensors

In the frequency domain design, the beamformer weights \( w^* (f, \Omega_s) \) are required to satisfy (15) for all \( n = 0, ..., N \) and \( m = -n, ..., n \). Its matrix equivalent, given in (21), shows that it is indeed a linear system with \( (N + 1)^2 \) equations. Hence, in order to satisfy all \( (N + 1)^2 \) equations in (21), the length of the weight vector \( w (f) \) must be at least \( (N + 1)^2 \). In other words, \( K \geq (N + 1)^2 \) sensors are required to resolve spherical harmonics up to order \( N \) without any spatial aliasing. Compared to the existing spherical beamformer designs which use the sampling schemes discussed in Section II-B, the proposed beamformer design requires fewer sensors. This is favourable in applications where the number of sensors is a limiting factor, such as for small, low cost spherical arrays.

As for the time domain design, which is merely an approximation of the frequency domain counterpart, it inherits the same properties. This is because they both have the same structure except for the filtering block (see Figs. 3 and 4),
where FIR filters are used to approximate the frequency dependent weights in the frequency domain design. Hence, as long as the length of the FIR filters is sufficiently long to provide a close approximation of the complex weights, the minimum number of required sensors is also \((N + 1)^2\).

### C. Steerability of the main-beam

Suppose the design expression given by (15) for frequency domain, or (35) for time domain, is satisfied completely. Then, both the beampattern expressions (14) and (34) will equal exactly the desired beampattern (10). Since (10) is identical to the beampattern expressions in [2], [6], this means the proposed beamformer design can be steered in the same way as the existing spherical beamformer designs, i.e. by modulating with \(Y_n^m(\Omega_0)\), without affecting its beampattern.

### D. Effect of array rotation

In the proposed design, the beamformer weights depend on the position of the sensors. Accordingly, the orientation of the sensor array will affect its beampattern, which is not the case with the existing spherical beamformers. In order to analyse this effect, an array rotation of \(\Omega_r = (\theta_r, \phi_r)\) is introduced into (9), which yields

\[
B(f, \Omega, \Omega_0) = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} [Y_n^m(\Omega)]^* Y_n^m(\Omega_0) b_n(ka) \\
\times \int_{\Omega \in S^2} w^*(f, \tilde{\Omega}) Y_n^m(\tilde{\Omega} + \Omega_r) d\tilde{\Omega}. \tag{47}
\]

Note that to avoid any approximation error in the analysis, due to the discretisation of sensors and temporal sampling, (9) is used instead of (14) or (34) in (47). Note also that the term \(\Omega_r\) is not introduced in the weights \(w^*(f, \tilde{\Omega})\) since the weights are fixed after the design. Substituting (2) into (47), it can be shown that

\[
B(f, \Omega, \Omega_0) = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} [Y_n^m(\Omega)]^* Y_n^m(\theta_0 + \phi_0 + \phi_r) b_n(ka) \\
\times \int_{\Omega \in S^2} w^*(f, \tilde{\Omega}) Y_n^m(\tilde{\Omega} + \Theta_r) d\tilde{\Omega}. \tag{48}
\]

For \(\theta_r = 0\), (48) shows that a mechanical rotation of the array by \(\phi_r\) in the azimuth plane results merely in a rotation of the beampattern in that plane by the same angle (c.f. (9)).

Unfortunately, a similar property does not hold for rotation in elevation, since \(\theta_r\) is embedded in the argument of the associated Legendre polynomials (see (2)). Using (13), the integral term in (48) becomes

\[
\int_{\Omega \in S^2} w^*(f, \tilde{\Omega}) Y_n^m(\tilde{\Omega} + \Theta_r) d\tilde{\Omega} = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} \alpha_n^m(f) b_n(ka) \\
\times \int_{\Omega \in S^2} [Y_n^m(\tilde{\Omega})]^* Y_n^m(\tilde{\Omega} + \Theta_r + \phi_r) d\tilde{\Omega}. \tag{49}
\]

Since with rotation, \([Y_n^m(\tilde{\Omega})]^*\) and \(Y_n^m(\tilde{\Omega} + \Theta_r + \phi_r)\) in (49) are no longer orthogonal, this means that rotation in elevation will distort the beampattern. However, in most applications, this effect is minor since for small values of \(\theta_r\), the distortion is negligible as illustrated in Section V-C.

### E. Computational complexity

In order to compare the computational complexity of the proposed spherical beamformer to the existing spherical beamformers, the computational complexity is assessed in terms of number of real multiplications (RM) and real additions (RA). It is assumed that a single complex multiplication is
Table I

<table>
<thead>
<tr>
<th>System block</th>
<th>Existing</th>
<th>Proposed</th>
</tr>
</thead>
<tbody>
<tr>
<td>Modal decomposition</td>
<td>RM: $4K(N+1)^2$</td>
<td>RM: $4K(N+1)^2$</td>
</tr>
<tr>
<td></td>
<td>RA: $2(2K-1)(N+1)^2$</td>
<td>RA: $2(2K-1)(N+1)^2$</td>
</tr>
<tr>
<td>Beam steering</td>
<td>RM: $4(N+1)^4$</td>
<td>RM: $4(N+1)^4$</td>
</tr>
<tr>
<td></td>
<td>RA: $2(N+1)(N+1)$</td>
<td>RA: $2(N+1)(N+1)$</td>
</tr>
<tr>
<td>Filtering</td>
<td>RM: $4(N+1)$</td>
<td>RM: $4K$</td>
</tr>
<tr>
<td></td>
<td>RA: $2(2N+1)$</td>
<td>RA: $2K$</td>
</tr>
<tr>
<td>Total</td>
<td>RM: $4(N+1)^2$</td>
<td>RM: $4(N+1)^2 + K$</td>
</tr>
<tr>
<td></td>
<td>RA: $2(2K+1)(N+1)^2 + N$</td>
<td>RA: $2(2K+1)(N+1)^2 + K - 1$</td>
</tr>
</tbody>
</table>

For a given $K$, $N$ and $L$ with $N < K$, it seems the proposed method will result in a higher computational load. However, if the orthonormality criterion is taken into account, i.e. for the existing designs, a minimum of $K = 1.5(N+1)^2$ sensors are required [14], whereas for the proposed design, a minimum of $K = (N+1)^2$ sensors are required, then a different conclusion can be drawn. For the frequency domain design, the proposed design has a lower computational load compared to the existing designs in all cases as shown in Fig. 5. For the time domain designs, the proposed design achieves lower computational load if

$$L < \frac{(N+1)^3}{2N}$$

(50)

where (50) is obtained by equating the corresponding total RM and RA counts from Table II after substituting $K = 1.5(N+1)^2$ for the existing method and $K = (N+1)^2$ for the proposed method. For example, to design a beamformer with spherical harmonic order of $N = 5$, the proposed design has a computational advantage if the filter length is chosen to be $L < 21.6$. This dependency on the filter length $L$ is shown in Fig. 6, where the dashed lines, plotted for $L \in [4, 5152]$, represent the locations where the number of operations for both the proposed and the existing designs coincide for different values of $L$. The region below the dashed is where the proposed method has a computational advantage.

V. DESIGN EXAMPLES

To illustrate the performance of the proposed design, a number of time domain design examples based on (40) are presented. The design parameters are specified in Table III, where the sensors are assumed to be omni-directional microphones mounted on a rigid sphere.

Table III

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Highest spherical harmonics order, $N$</td>
<td>5</td>
</tr>
<tr>
<td>Number of sensor, $K$</td>
<td>36</td>
</tr>
<tr>
<td>FIR filter length, $L$</td>
<td>64</td>
</tr>
<tr>
<td>Sampling frequency, $f_S$</td>
<td>8000 Hz</td>
</tr>
<tr>
<td>Spectral passband, $\Omega_{pb}$</td>
<td>[200, 3800] Hz</td>
</tr>
<tr>
<td>Radius of spherical array, $a$</td>
<td>4 cm</td>
</tr>
</tbody>
</table>
Table II
COMPARISON OF COMPUTATIONAL COMPLEXITY FOR TIME DOMAIN DESIGN.

<table>
<thead>
<tr>
<th>System block</th>
<th>Existing</th>
<th>Proposed</th>
</tr>
</thead>
<tbody>
<tr>
<td>Modal decomposition</td>
<td>RM $K(N + 1)^2$</td>
<td>$K(N + 1)^2$</td>
</tr>
<tr>
<td></td>
<td>RA $(K - 1)(N + 1)^2$</td>
<td>$(K - 1)(N + 1)^2$</td>
</tr>
<tr>
<td></td>
<td>RM $(3N^2 + 5N)/2$</td>
<td>$(3N^2 + 5N)/2$</td>
</tr>
<tr>
<td></td>
<td>RA $N(N + 1)K$</td>
<td>$N(N + 2)K$</td>
</tr>
<tr>
<td>Beam steering</td>
<td>RM $(3N^2 + 5N)/2$</td>
<td>$(3N^2 + 5N)/2$</td>
</tr>
<tr>
<td></td>
<td>RA $N(N + 1)K$</td>
<td>$N(N + 2)K$</td>
</tr>
<tr>
<td>Filtering</td>
<td>RM $L(N + 1)$</td>
<td>$KL$</td>
</tr>
<tr>
<td></td>
<td>RA $L(N + 1) - 1$</td>
<td>$K(L - 1)$</td>
</tr>
<tr>
<td><strong>Total</strong></td>
<td>RM $(N + 1)(K(N + 1) + \frac{1}{2}N) + N + L(N + 1)$</td>
<td>$(N + 1)(K(N + 1) + \frac{1}{2}N) + N + KL$</td>
</tr>
<tr>
<td></td>
<td>RA $K(N + 2L - 1) + (N + 1)(L - 1) + K$</td>
<td>$K(N + 2L - 1) + KL$</td>
</tr>
</tbody>
</table>

With regards to the sensor configurations, a quasi-uniform configuration [12] shown in Fig. 7 and a random configuration shown in Fig. 8 are considered. The sensor positions for the random configuration are given by

$$\tilde{\theta}_s = \cos^{-1}(2u - 1), \quad \tilde{\phi}_s = 2\pi v$$

(51)

where $u, v \sim \mathcal{U}(0, 1)$, in order to have sensors uniformly distributed over the surface of the sphere [24].
A. Sensor configurations and orthonormality criterion

In this section, the limitation imposed by the orthonormality criterion (6) on the existing methods is illustrated. For the uniform sensor configuration shown in Fig. 7, the absolute error squared of the orthonormality criterion, defined by

\[
e(n, m, m', n') = \left| \sum_s \alpha_s \left[ Y^m_n(\tilde{\Omega}_s) \right]^* Y^{m'}_{n'}(\tilde{\Omega}_s) - \delta_{m-m'} \delta_{n-n'} \right|^2
\]

(52)

where the index \(k\) is defined by \(k = n(n+1) + m + 1\), and \(k'\) is defined similarly, is shown in Fig. 9. The white patch on the upper left corner of Fig. 9 shows that the uniform configuration satisfies (6) up to around \(k \leq 21 \cap k' \leq 21\) (which corresponds to \(N = 3\), rounded down). For \(k\) and \(k' > 21\), the violation of the orthonormality criterion increases as indicated by the appearances of dark patches (indicating large error) in the lower right corner. This limits the operable order of the existing beamformer to \(N = 3\) (where the low frequency components start to increase), as shown by the beampatterns in Fig. 10, evaluated for \(N = 2\) and \(N = 3\) using the existing method of [6]. This limiting factor was discussed by Hardin and Sloane [14].

In the case of the proposed method (see Section IV-B), given the same number of sensors \(K = 36\), it can resolve more spherical harmonics (up to \(N = 5\)) without any spatial aliasing. Fig. 11 shows the beampattern of the proposed method. Moreover, for the random configuration shown in Fig. 8, which does not satisfy orthonormality criterions at all (indicated by large orthonormality error for all \(k\) and \(k'\) in Fig. 12), the proposed method can still be used to design a modal beamformer up to \(N = 5\) order of spherical harmonics. The beampattern of this design is shown in Fig. 13.

B. Steerability performance

In this section, the ability of the proposed method to employ any arbitrary sensor configuration without sacrificing its steerability is illustrated and compared against the design method of

Figure 9. Plot of the orthonormality error (52) for the uniform sensor configuration.

Figure 10. Beampattern for the existing design (uniform sensor configuration) steered to \(\Omega_0 = (0, 0)\), evaluated for \(N = 2\) (top) and \(N = 3\) (bottom).

Figure 11. Beampattern for the proposed design (uniform sensor configuration) steered to \(\Omega_0 = (0, 0)\) and evaluated for \(N = 5\).
For the proposed method, the sensor configurations shown in Figs. 7 and 8 are considered. For the existing method, it is assumed that (6) holds completely up to $N = 5$, either using equiangle or Gaussian sampling scheme (see Section II-B).

The performance of the designs are evaluated in terms of the integral of directivity covering the whole range $\Omega_0 \in \{\theta_0, \phi_0 : 0 \leq \theta_0 \leq \pi, 0 \leq \phi_0 \leq 2\pi\}$

$$D(f) = \int_{\Omega_0} D(f, \Omega_0) d\Omega_0$$  \hspace{1cm} (53)

where directivity $D(f, \Omega_0)$ is defined as [25]

$$D(f, \Omega_0) = \frac{4\pi |B(f, \Omega_0, \Omega_0)|^2}{\int_{|f|} |B(f, \Omega, \Omega_0)|^2 d\Omega}. \hspace{1cm} (54)$$

Figs. 14 and 15 show the integral of directivity of the non-robust and robust (with $\rho = 2$) designs, respectively. These figures show that the proposed designs, though using sensor configurations that do not satisfy (6) (see Figs. 9 and 12), still have performance similar to the existing design (except for the slight degradation at low frequencies). This means the proposed designs are not limited by the orthonormality criterion (6), and moreover, are able to retain the desirable property of steerability.

The WNG for the non-robust and robust designs are shown in Fig. 16. Low WNG indicates that the beamformers are not robust, and this happens at the low frequency of the non-robust designs. For the robust designs, their WNG measures are high and constant indicating their robustness (especially at low frequency).

C. Performance with rotated array

In order to illustrate the discussion in Section IV-D, the beampattern of the proposed beamformer with random sensor configuration, steered to $\Omega_0 = (3\pi/4, \pi/3)$ is shown in Fig. 17. The beampattern with the same beamformer, but with its sensor array rotated by $\Omega_r = (0, \pi/4)$ along the azimuth plane, is now located at $\Omega_0 + \Omega_r$ (compare Fig. 17 with 18).

In the case of array rotation in elevation, Fig. 19 shows the directivity (54) of the beamformer with an array rotation
of $\theta_r \in [0, \pi]$ and $\phi_r = 0$. Although the array rotation in elevation will decrease the beamformer’s directivity, the effect is minor for small $\theta_r$. For example, for a 1dB drop in directivity, the range of $\theta_r$ is around $0 \leq \theta_r \leq 0.3\pi$.

VI. CONCLUSION

A design method based on spherical harmonics for filter-and-sum beamformers with straightforward steering capability has been proposed. The proposed method allows for flexibility in sensor configuration and straightforward beam steering with a beampattern that is invariant to the steering direction. Flexibility in the sensor configuration to allow arbitrary configurations is achieved through the filter-and-sum beamformer while the straightforward steering property of spherical harmonic beamforming is achieved through spherical harmonic decomposition and modulation. In addition, it is shown that the proposed method requires fewer sensors to achieve similar performance as the existing spherical harmonic beamformers for the same order of spherical harmonics. The main trade-off of the proposed method, as compared to the existing beamformers, is that prior knowledge of the sensor positions are required, which results in its beampattern being dependent on the array orientation. However, the effect of such dependency is minor since small changes in the array orientation does not cause significant distortion to the beampattern. Robustness of the proposed designs can be achieved by constraining its WNG.

REFERENCES


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