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Proposing a New Algorithm for Defining the Shortest Distance among ZigBee-Based Communication Devices in Microgrids

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Abstract—To improve the controllability within Future microgrids, a communication network needs to be available to provide data transfer within the MG. Wireless technologies such as ZigBee seem to be a good alternative for data transfer within MGs mainly due to low cost, more flexibility and acceptable data transfer rate. In such networks ZigBee-based repeaters are required to strengthen the communication signals if the DG units are scattered over a vast area. This paper mainly discusses on the algorithms required for defining the shortest distance between the DG units and the MG central controller. Different methods are discussed and a new algorithm is presented. Through the numerical analyses, it is demonstrated that the proposed method leads to a high reduction in the number of repeaters than other conventional algorithms.

Index Terms—Microgrid, Data Communication, Shortest Distance Algorithm, ZigBee.

I. INTRODUCTION

Microgrid (MG) is a cluster of loads, Distributed Generation (DG) units and energy storages interconnected by a network of feeders and located in the same geographical area. MG can act as an independent power system whenever needed [1]. For proper operation and control of the DG units within the MG, each DG should be updated instantly with the information about the MG operation status. This information is required to be transferred from the MG main circuit breaker to all DG units. Additionally, the MG central controller (MGC) requires the real-time measurement and reliable data exchange with grid, loads and DG units [2]. This includes fetching data from sensors within each DG unit or MG main circuit breaker. Then, the data needs to be transmitted to the local controllers (within DG units) or to the MGC. Later, the MGC commands need to be transferred to the actuators within the DG units and/or to the MG main circuit breaker. Therefore, automatic control and data communication technology is required for the MGs [1-3]. Fig. 1 shows schematically a MG with the power and communication networks.

Wired and wireless communication technologies may be employed for MG application. The wired technologies have higher data transfer bandwidth and are more reliable; however their installation cost is very high. On the other hand, the wireless technologies have less installation costs compared to the wired technologies and are more suitable for remote areas while being more flexible for the future expansions [4].

The popular wired technologies, used in power systems, are

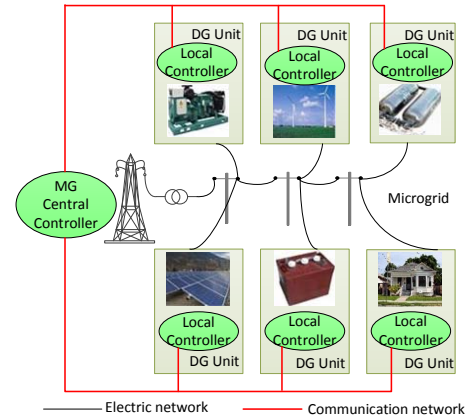


Fig. 1. Schematic diagram of a MG with communication network.

serial communication RS-232/422/485 [5], bus technology (e.g. ModBus, ProfiBus, CANBus) [6], power-line communication (e.g. DLC, PLC, BPLC) [3], and Ethernet (e.g. LAN, optical cable) [7]. On the other hand, the popular wireless technologies, used in power systems, are cellular (e.g. GSM, CDMA) [8], Wi-Fi [9], WiMax [10], ZigBee [11,12], Z-Wave [13], Bluetooth [14], Insteon [13], radio frequency [15] and Microwave [16].

The required communication technology in the MG application is to have a capability for covering the scattered location of the DG units, and handling numerous and massive number of the sensors/meters/actuators. However, establishing data communication infrastructure in the MG leads to a significant installation cost. For the MGs with DG units scattered over a larger geographical area, wired communication networks based on cables are very costly; hence, wireless communication systems are a better technique in such cases. These wireless systems need repeaters for improving the data transmission power and quality and for strengthening the wireless signal. Defining shorter distance for data communication in the MG is one of the most important issues need to be considered.

This paper develops and presents a new algorithm for defining shorter distance for wireless data communication in the future MGs.

II. SHORTEST DISTANCE ALGORITHM

Dijkstra and Bellman-Ford algorithms are two well-known algorithms for defining the shortest distance. These algorithms are usually used for finding the shortest route between two nodes in directed and weighted graph for data routing [17,18]. Both of Dijkstra and Bellman-Ford algorithms are to find the

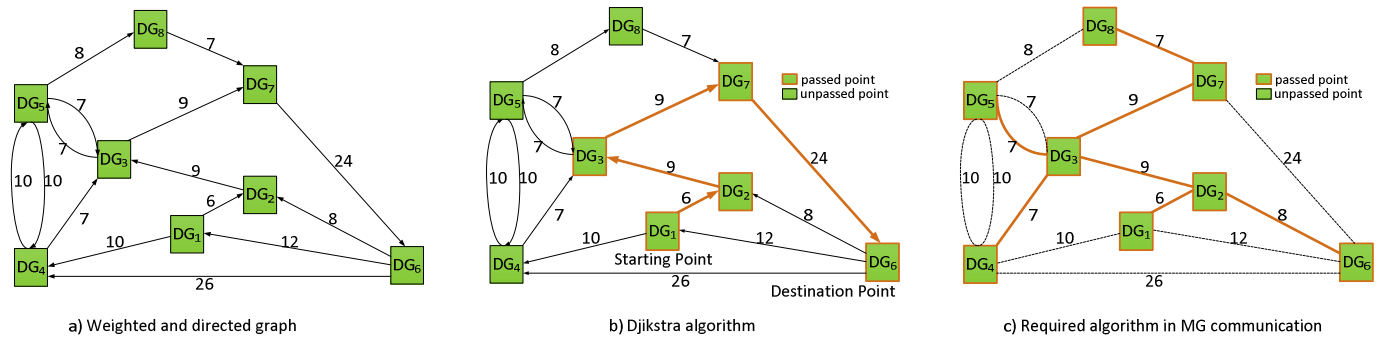


Fig. 2. Differences between weighted and directed graph, Dijkstra algorithm and MG required algorithm.

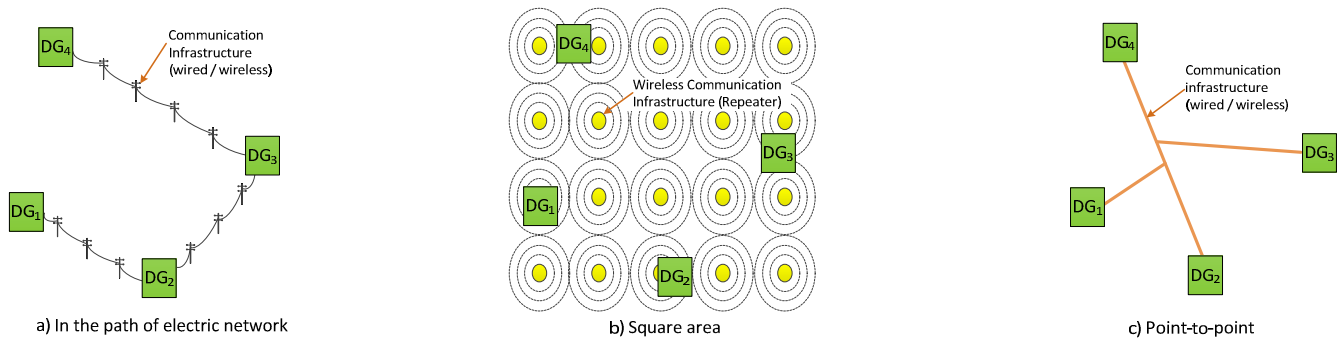


Fig. 3. Three possible layouts of the communication infrastructure in a MG.

shortest route for transmitting data from the transmitter to the receiver. In addition, these algorithms can be applied while the graph has been weighted and routed. However, in MG application for new communication infrastructure, there is no weighted or routed graph. On the other hand, Dijkstra and Bellman-Ford algorithms choose the minimum number of points to be passed, while in MG application all DG points must be connected. Table 1 shows the differences between Dijkstra, Bellman-Ford algorithms and the requirements in MG applications.

Let us consider a MG with $i=8$ DGs to be connected in single communication network, and they are called $DG_1, DG_2,$ etc. Each DGs has connection with other DGs in certain direction and value of the path. For an example, DG_1 has ability sending data to DG_2 and DG_4 with 6 and 10 values respectively. In additional, DG_1 can receive data from DG_6 with 12 values. The values and direction of the path is used by Dijkstra algorithm to define the shortest route for transmitting data. Fig. 2(b) shows the Dijkstra shortest route for transmitting data from DG_1 to DG_6 is DG_1 to DG_2, DG_2 to DG_3, DG_3 to DG_7 and DG_7 to DG_6 . This result indicates that the number connected DG is 5 instead of 8 DGs in total, and leaving 3 DGs unpassed.

However, for building the communication infrastructure in MG, all of DGs must be connected in single network without leaving any single unit DGs. This connection doesn't need the direction between two DGs, in additional, the value represents the distance and is still required to define the shortest distance. The shortest route in MG is defined by the smallest total distance connection to all DGs. In MG application, the shorter distance of communication infrastructure is preferred. Fig. 2(c) shows the required shortest distance algorithm for building MG communication infrastructure. In that figure, it can be shown that DG_1 is connected to DG_2 due to the distance between DG_1 to DG_2 is shorter than DG_1 to DG_6 or DG_1 to DG_4 . This process is continued until all of DGs are connected.

Table 1. Differences between Dijkstra and Bellman-Ford algorithm with the requirements in Microgrid

	Dijkstra's	Bellman-Ford	Microgrid
Graph	Weighted	Weighted	not established yet
Unit	Distance, cost, time	Distance, cost, time	Distance
Value	Positive	Positive and negative	Positive
Passed Point	Selected points	Selected points	All points
Direction	Directed	Directed	Undirected
Source point	Starting and destination	Starting	There is no source point

The communication infrastructure in MG can be deployed in the following methods:

- In the path of electric distribution network, as shown in Fig. 3(a). This method is easier for installation, maintenance and repair; however, the communication infrastructure distance can be long. This method is more suitable for crowded areas or for the established electricity facilities.
- Squared area, as shown in Fig. 3(b). In this method, all of the area in which the MG is expanded will be covered by wireless (repeater) signals. This design is suitable to be applied in wind or photovoltaic farms which enormous sensors, meters or actuators are required to be monitored and controlled.
- Point-to-point connection, as shown in Fig. 3(c). This method requires a mathematical calculation to define the shortest distance between any two points. This method will lead to the shortest distance and is more appropriate for new installation of communication infrastructure.

In the rest of the paper, the point-to-point method is further discussed in different approaches:

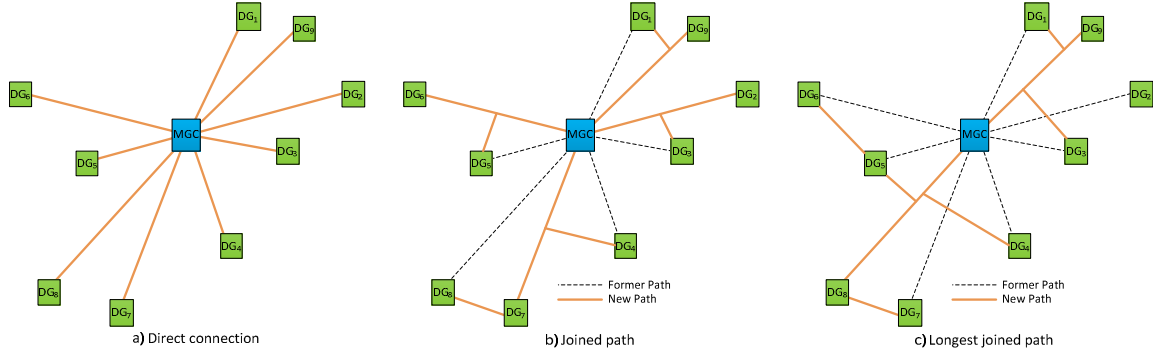


Fig. 4. Different point-to-point connection method in a MG.

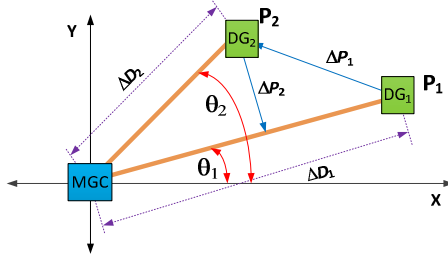


Fig. 5. Parameters in the joint path approach.

A. Direct Connection Approach

In this approach, the DGs controller is connected directly to the MG controller, as shown in Fig 4(a). In case the MG controller location has not been assigned initially, the algorithm can then define the location such that it is in the shortest possible distance to all DGs. This method may lead to the longest communication infrastructure in the MG.

B. Joined Path Approach

In this approach, the main idea is utilizing the direct connection approach but eliminating some of the paths, if one DG controller can be connected to the MG controller through the other DG communication infrastructure. For this, some possible paths can be joined together to form one common path. These joining paths have shorter distance in total. This approach is illustrated in Fig. 4(b).

For this, let us assume the location of the DG controller of each DG, based on Cartesian coordinate, as (x, y) . Then, the step-by-step procedure to define the desired path is as follows:

1. Calculating the distance between the DG controller of each DG and the MG controller from

$$\Delta D_1 = \sqrt{(y_1 - y_c)^2 + (x_1 - x_c)^2} \quad (1)$$

$$\Delta D_2 = \sqrt{(y_2 - y_c)^2 + (x_2 - x_c)^2} \quad (2)$$

2. Finding the closest short path. Assuming two DG controllers are located in (x_1, y_1) and (x_2, y_2) , and the MG controller (MGC) location is (x_c, y_c) , as shown in Fig. 5, the closest path can be defined from the angle deviation $(\Delta\theta)$ as

$$\tan\theta_1 = \frac{y_1 - y_c}{x_1 - x_c} \quad \text{and} \quad \tan\theta_2 = \frac{y_2 - y_c}{x_2 - x_c} \quad (3)$$

$$\Delta\theta = |\theta_2 - \theta_1| \quad (4)$$

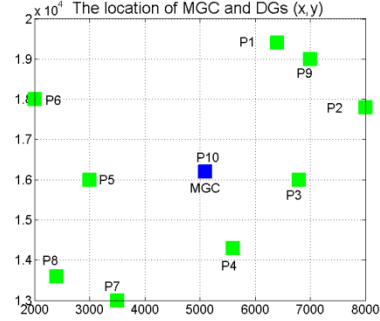


Fig. 6. The location of MGC and DGs

3. Joining the two adjacent paths. The shorter distance to MG controller (ΔD_2) is joined to the longer distance (ΔD_1).
4. DG controller P_2 is only joined to controller P_1 if the distance to new path (ΔP_2) is shorter than its former path (ΔD_2).
5. Repeating the steps 2 to 4 until all the adjacent paths are joined with other.

C. Longest Joined Path Approach

In this approach, for a group of DGs controller located in a close geographical area, first the longest distance between all DGs controller and the MGC is selected. Then, all other DGs controllers in that area are connected through shortest paths to that long connection line. Equations (1)-(4) are required to calculate the longest path and the shortest distances between each DGs controller and the selected long connection line. This is shown in Fig. 4(c).

D. Shortest Distance Matrix Approach

In this approach, a matrix is calculated which shows the distance between every two DGs controller in the MG. Then, each DGs controller is connected to the DGs controller which has the shortest distance among all of them. This approach requires the calculation of point-to-point distance in the form of a matrix.

Now, let us consider a MG with $i = 10$ DG controllers. The DG locations based on Cartesian coordinate are given in (x, y) . As an example, DG_1 till DG_{10} are called P_1 till P_{10} respectively and located at (6400, 19400), (8000, 17800), (6800, 16000), (5600, 14300), (3000, 16000), (2000, 18000), (3500, 13000), (2400, 13600), (7000, 19000) and (5100, 16200). The spreading location of DGs is illustrated in Fig. 6. The distance matrix (M) for this MG is given as

	P ₁	P ₂	P ₃	P ₄	P ₅	P ₆	P ₇	P ₈	P ₉	P ₁₀	
$M =$	0	226	342	516	481	462	703	705	72	345	P ₁
	226	0	216	424	531	600	658	700	156	331	P ₂
	342	216	0	208	380	520	446	501	301	171	P ₃
	516	424	208	0	311	516	247	328	490	196	P ₄
	481	531	380	311	0	224	304	247	500	211	P ₅
	462	600	520	516	224	0	522	442	510	358	P ₆
	703	658	446	247	304	522	0	125	695	358	P ₇
	705	700	501	328	247	442	125	0	709	375	P ₈
	72	156	301	490	500	510	695	709	0	338	P ₉
	345	331	171	196	211	358	358	375	338	0	P ₁₀

 the shortest distance 2nd shorter distance

In the distance matrix, the shortest path between every two points is defined. These points are then connected together, for example, P₁ is connected to P₉, P₂ is connected to P₉, P₃ is connected to P₁₀, etc. It is to be noted that, there is a chance that the algorithm results in some isolated networks, as shown in Fig. 7. To prevent that, the 2nd shorter point is chosen. If the isolated networks still remain, then a variable renaming takes place. In this regard, first P₁ is renamed as M₁. Then, the closest DG controller to P₁ is renamed as M₂. Next, the closest DG controller to M₂ is renamed as M₃. Note that if M₃ is been selected before, the second shorter distance DG controller will be selected. This process continues till all DGs controllers are renamed from M₁ till M_i. For the example given above, the variable renaming are conducted as P₁=M₁, P₂=M₃, P₃=M₄, P₄=M₆, P₅=M₉, P₆=M₁₀, P₇=M₇, P₈=M₈, P₉=M₂, P₁₀=M₅. Hence, the new distance matrix (M') based on the new variable renames is as below.

	M ₁	M ₂	M ₃	M ₄	M ₅	M ₆	M ₇	M ₈	M ₉	M ₁₀	
$M' =$	0	72	226	342	345	516	708	705	481	462	M ₁
	72	0	156	301	338	490	695	709	500	510	M ₂
	226	156	0	216	331	424	658	700	531	600	M ₃
	342	301	216	0	171	208	446	501	380	520	M ₄
	345	338	331	171	0	196	358	375	211	358	M ₅
	516	490	424	208	196	0	247	328	311	516	M ₆
	703	695	658	446	358	247	0	125	304	522	M ₇
	705	709	700	501	375	328	125	0	247	442	M ₈
	481	500	531	380	211	311	304	247	0	224	M ₉
	462	510	600	520	358	516	522	442	224	0	M ₁₀

The process continues again starting from M₁ and connecting it to the shortest point. For the selected DG controller, the shortest DG controller is again selected. If the shortest point is already selected, the second shorter DG controller is chosen. As an example, in the M' matrix given below, M₁ is closest to M₂, M₂ is closest to M₁ but since it is been selected before, M₂ is connected to M₃ which is the second shorter DG controller to M₂. This is shown by the arrows over the M' matrix. The process continues until all DGs controllers are connected together. It is to be noted that if there is a closer DG controller to the second shorter DG controller in the same row of the M' matrix, then it will be connected to the closer DG controller and not the second shorter DG controller. The flowchart of this approach is shown in Fig. 8.

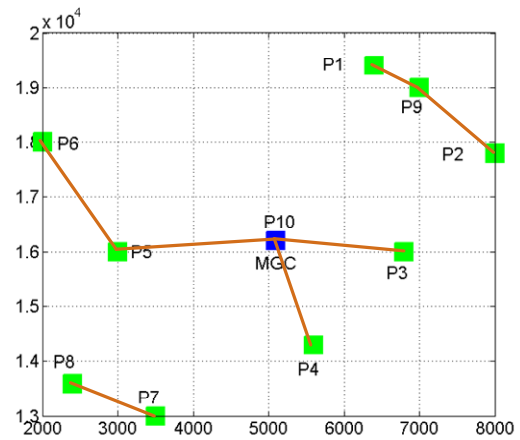


Fig. 7. Creation of three isolated networks as the result of using the only shortest distance in a MG.

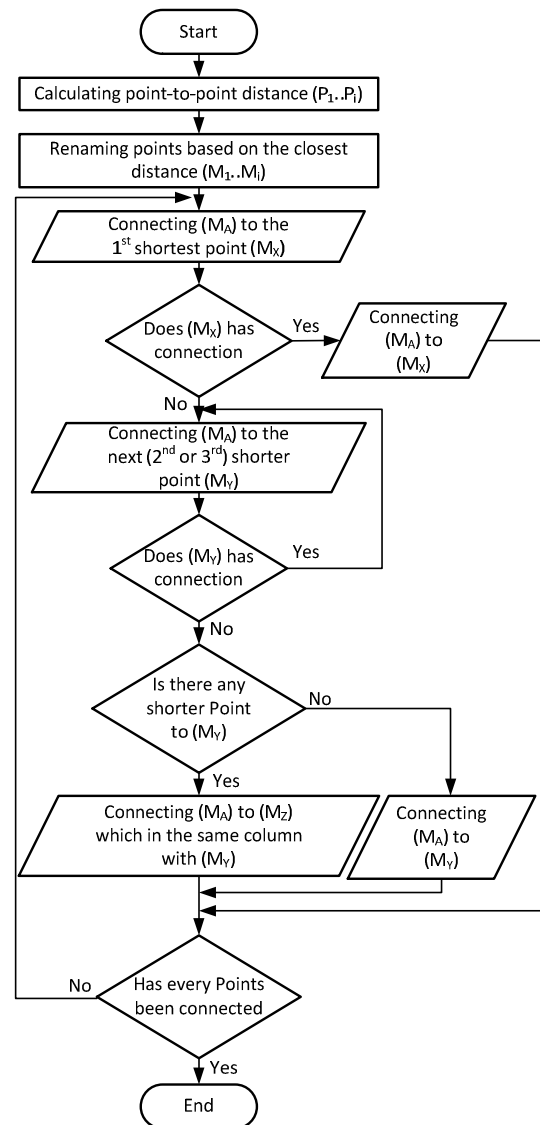


Fig. 8. Flowchart of the proposed shortest distance matrix approach.

III. NUMERICAL RESULTS OF SHORTEST DISTANCE

The above discussed methods are modelled and numerical-ly simulated in MATLAB for the MG example shown in Fig. 6 while the location of MG controller is assumed to be located at (5100, 1620) and (4000, 18000), while the DG locations are

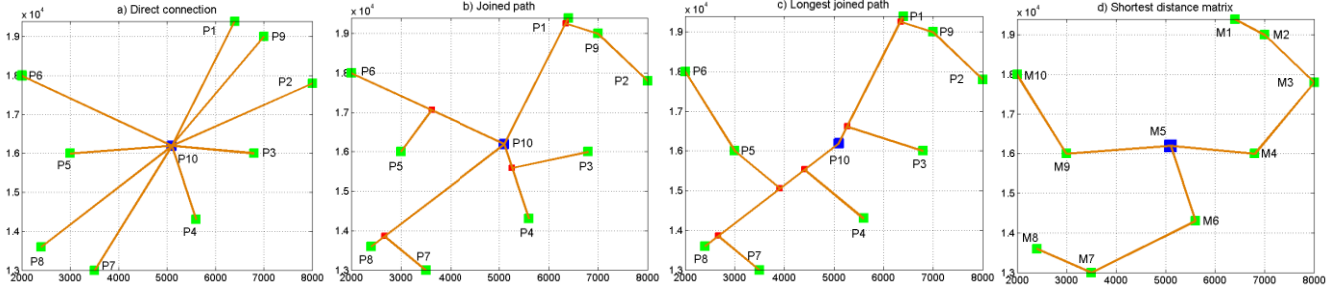


Fig. 9. Comparison between four different approaches for defining the communication network in MGs when MGC is located at (5100, 16200).

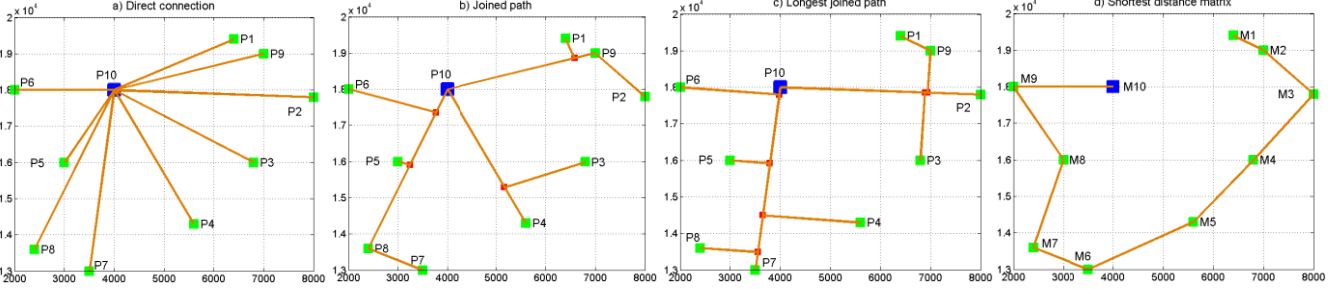


Fig. 10. Comparison between four different approaches for defining the communication network in MGs when MGC is located at (4000, 18000).

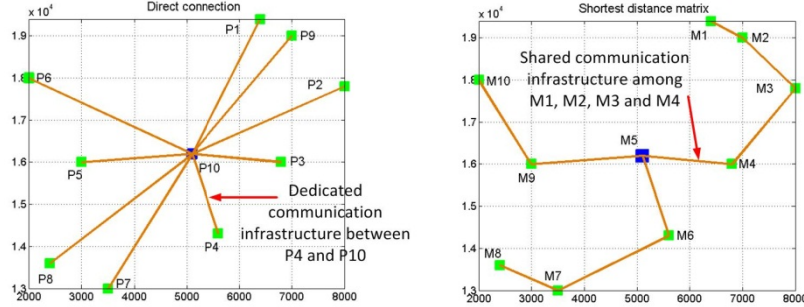


Fig. 11. Differences between dedicated with shared communication infrastructure in a MG.

assumed to be as shown on the figure. Fig. 9 and 10 show the results of defining the shortest distance between direct connection, joined path, longest joined path and shortest distance matrix approaches.

The total distance of communication infrastructure for direct connection approach in Fig. 9(a) is 26,846.51 m, however when applying the shortest distance matrix approach, the total distance is reduced to 16,191.29 m.

In direct connection approach, all communication infrastructures from DG controller to MGC are dedicated for communication between each DG to MGC. However in shortest distance matrix approach, there are possibilities for sharing communication infrastructures among DGs. The shared communication infrastructure will propose the increasing of data latency in the MG [19]. Fig. 11 shows the differences between dedicated and shared communication infrastructure in MG.

IV. DATA LATENCY FOR THE SHORTEST DISTANCE

The data latency can be approximated by the time occupation ratio (TODR) which is the ratio of the time period which each DG controller can take to transmit data to the MG controller. The higher amount of TODR is correlated to the lower probability of data latency in the network. This TODR depends on the number of DG which shared the same communication infrastructure. Since the time allocated for each DG controller within the MG is equal, TODR is calculated from

$$\text{TODR}(\%) = \sum_{k=1}^m \frac{100}{N_{DG_k}^l \times N_{DG_k}^{l-1} \times \dots \times N_{DG_k}^{l-m}} \quad (5)$$

where $N_{DG_k}^l$ is the number of DGs which directly share communication infrastructure with DG_k , $N_{DG_k}^{l-1}$ is the number of DGs which directly share communication infrastructure with DG_{l-1} , where DG_{l-1} is connected to and shares communication network with DG_l and is defined as:

$$N_{DG_k}^{l-j} = \begin{cases} 2 & \text{if } N_{DG_k}^{l-j-1} \neq 0 \\ 1 & \text{if } N_{DG_k}^{l-j-1} = 0 \end{cases} \quad (6)$$

According to (5), the total distance and the TODR of differences MGC location can be calculated. Table 2 shows the results of total distance and the TODR which the MGC location are defined in (5100, 16200), (3500, 14500), (4000, 18000), (7000, 15000), (6000, 18000) and (8000, 12000). In these examples, the shortest distance is defined by shortest distance matrix approach which can reduce the total distance of communication infrastructure up to 65.7% than direct connection approach. While using longest joined path and joined path approach, the total distance can be decreased respectively up to 60.1% and 53.1%. However, the TODR in shortest distance matrix approach is also decreasing while the distance is decreasing.

Table 2. Summary of Simulating Four Different Approaches for Defining the Shortest Distance Communication Infrastructure in MGs.

MGC (x, y)	Direct connection		Joined Path		Longest Joined Path		Shortest Matrix				
	Total Distance (m)	TODR (%)	Total Distance (m)	TODR (%)	Total Distance (m)	TODR (%)	Total Distance (m)	TODR (%)			
(5100, 16200)	26,846.51	900	19,036	-29.1%	400	17,580.34	-34.5%	200	16,191.29	-39.7%	300
(3500, 14500)	31,019.76	900	20,685	-33.3%	400	17,562.18	-43.4%	300	15,128.33	-51.2%	301
(4000, 18000)	31,360.71	900	19,172	-38.9%	300	18,657.86	-40.5%	200	16,960.1	-45.9%	100.971
(7000, 15000)	32,792.5	900	21,906	-33.2%	400	17,275.88	-47.3%	101.2	15,464.29	-52.8%	177
(6000, 18000)	29,636.62	900	18,645	-37.1%	300	17,952.49	-39.4%	150	16,365.05	-44.8%	202
(8000, 12000)	53,264.61	900	24,988	-53.1%	97	21,273.7	-60.1%	102	18,284.26	-65.7%	152
Average		900		-37.4%	316		-44.2%	175.5		-50.0%	205.5

eased. The average TODR using joined path, longest joined path and shortest distance matrix approach are respectively 316%, 175.5% and 205.5%, instead of the maximum TODR is 900%. These TODR values indicate that the probability of data latency by utilizing the joined path, longest joined path and shortest distance matrix approach increase up to 280%, 520% and 440% respectively than the dedicated communication infrastructure between DGs and MGC.

V. CONCLUSIONS

To have a central control in a microgrid, data transfer is required between the distributed generation units and the central controller of the MG. However, establishing data communication infrastructure in the MG leads to a significant installation cost. Therefore, defining shorter distances for data communication in the MG is an important economic issue to be considered. Four different methods based on point-to-point connection strategy are discussed in this paper, including a new method. Using numerical analyses in Matlab, it is shown that the distance between the communication infrastructure for connecting all DGs and MGC is reduced by implementing the proposed method. However, the probability of data latency in the MG communication network may be increased by implementing these approaches. Hence, selecting a suitable approach can be defined using an optimization technique which considers the geographical area, data latency requirement, maximum installation cost limits, communication topology, number of DGs, etc. This can be a future research topic.

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